

SWAPPER: A Framework for Automatic Generation of Formula Simplifiers based on Conditional Rewrite Rules

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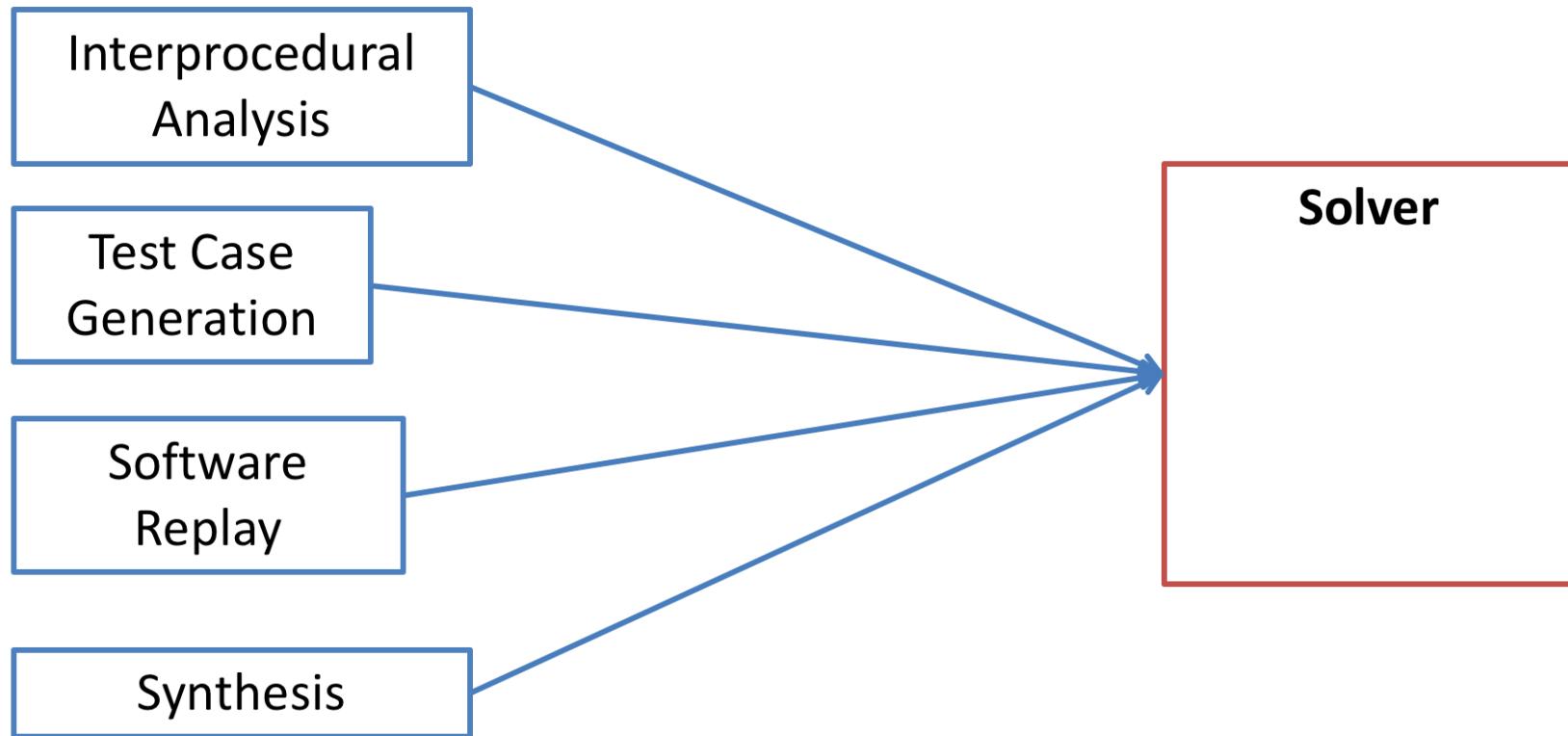
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Mountain View, CA, USA

General Constraint Solvers

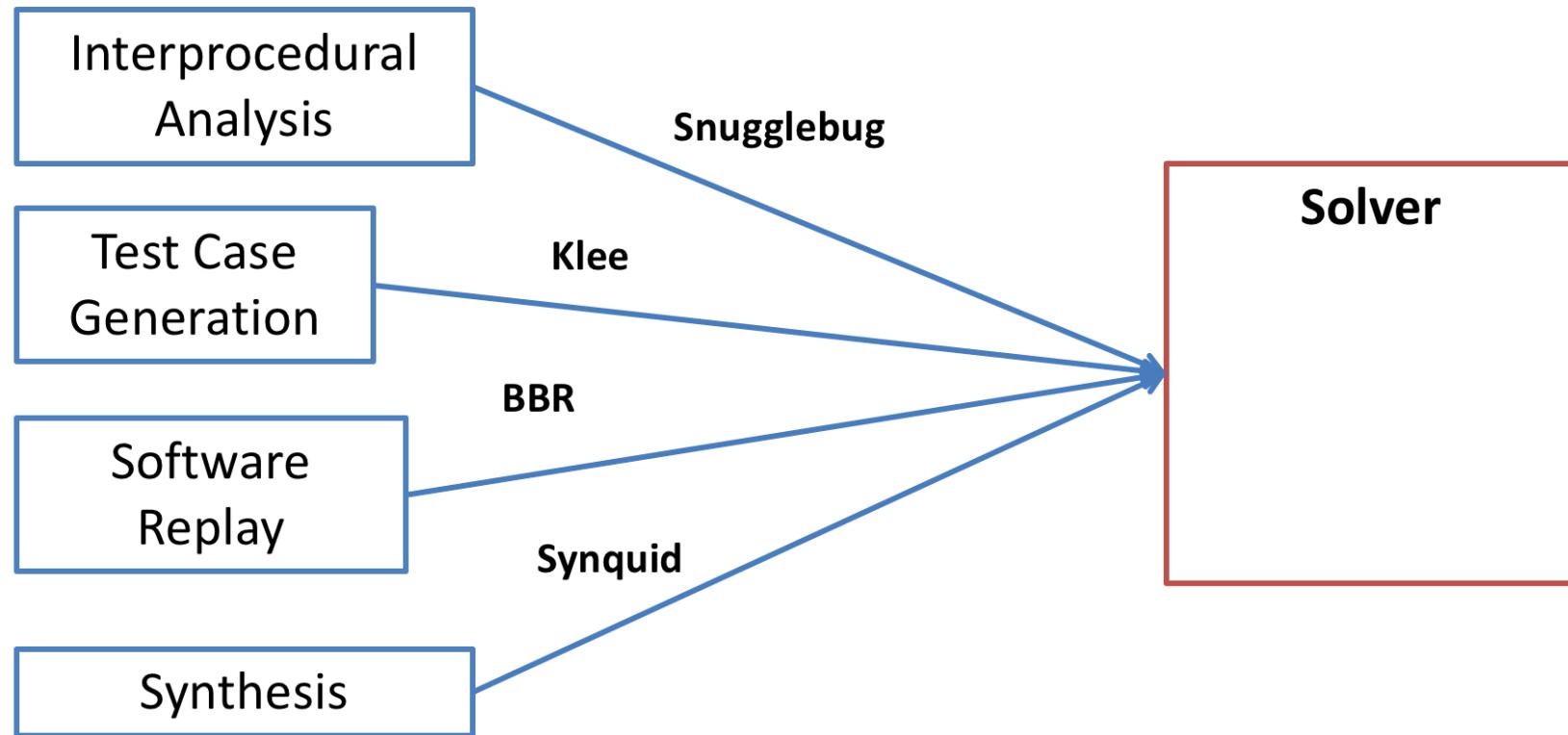
General Constraint Solvers

Solver

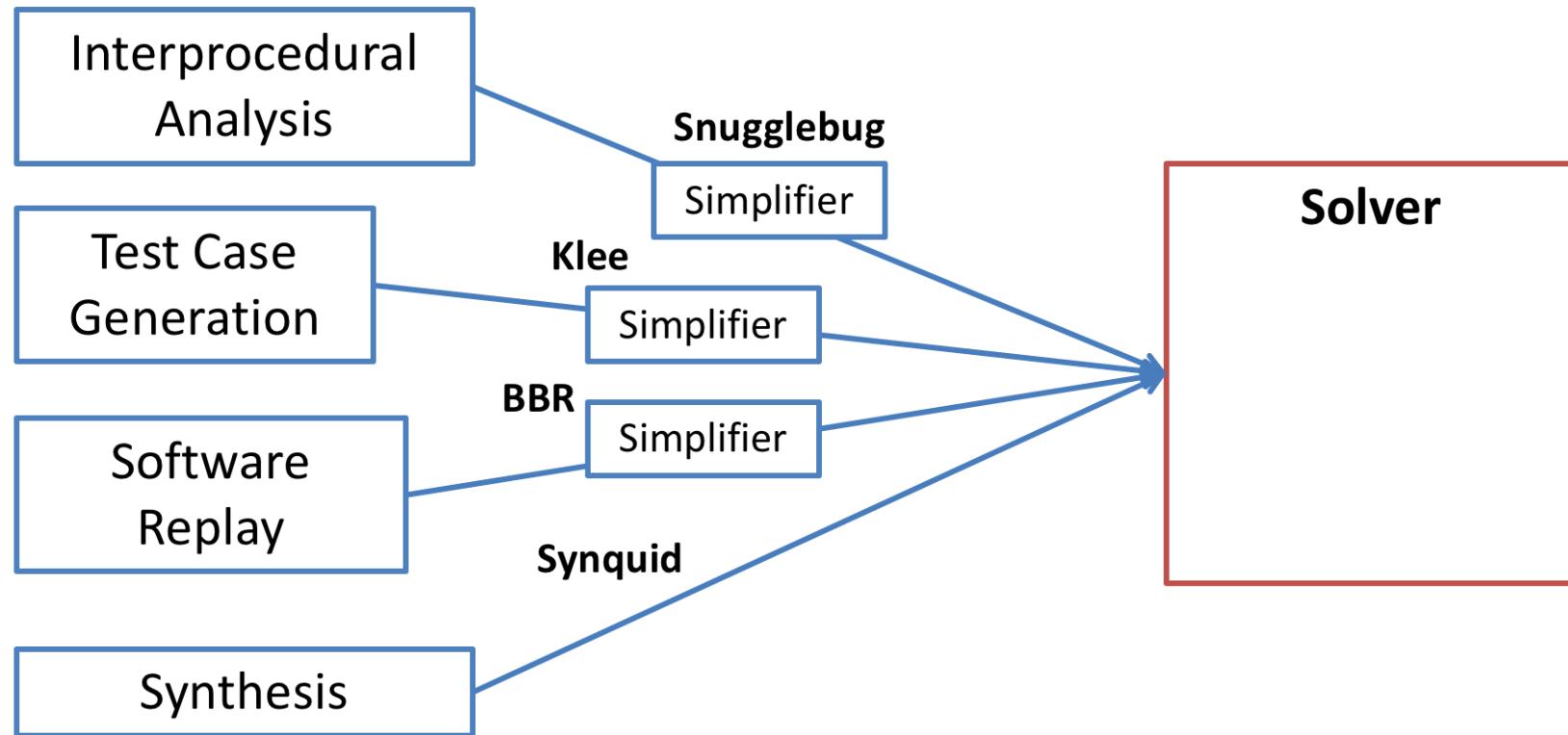
General Constraint Solvers



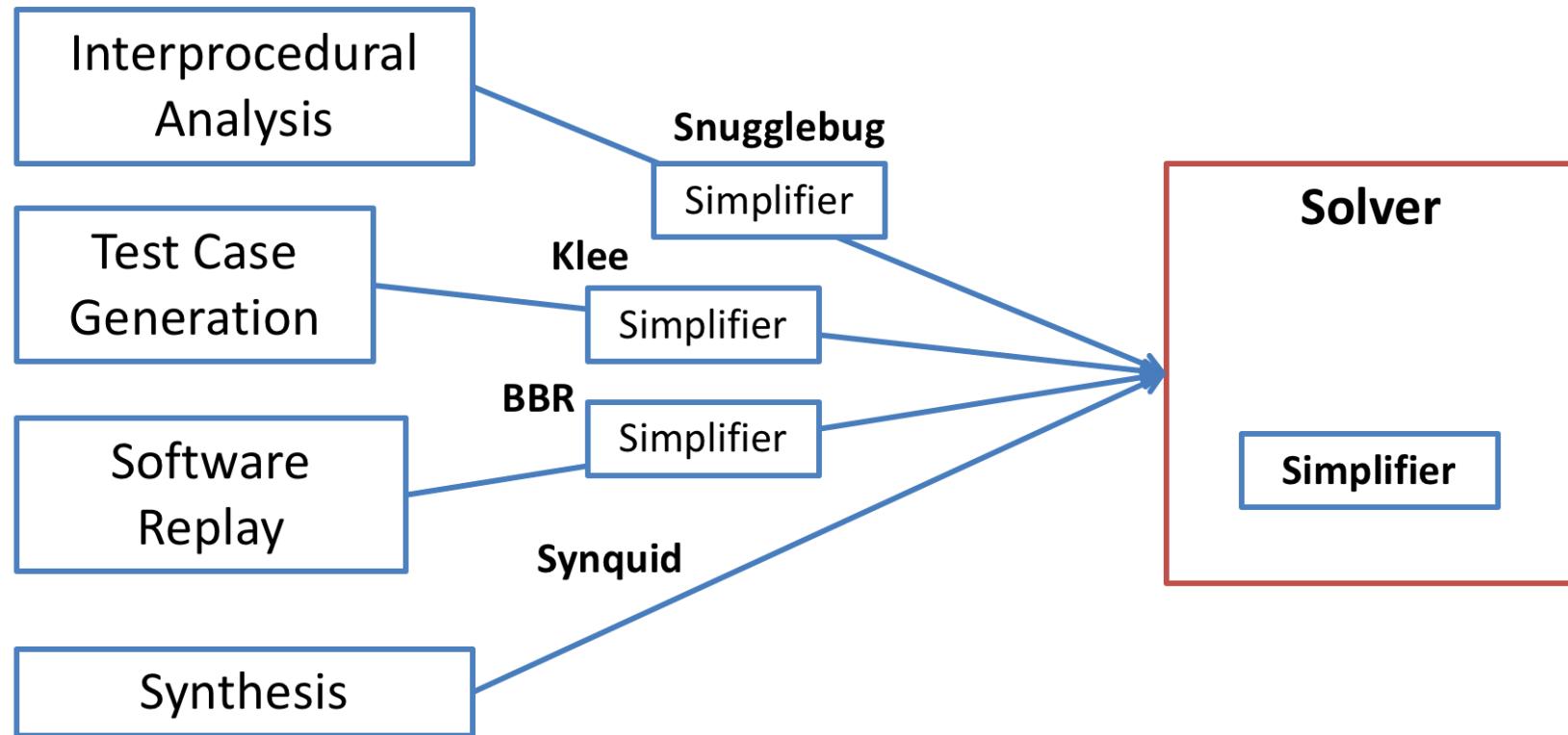
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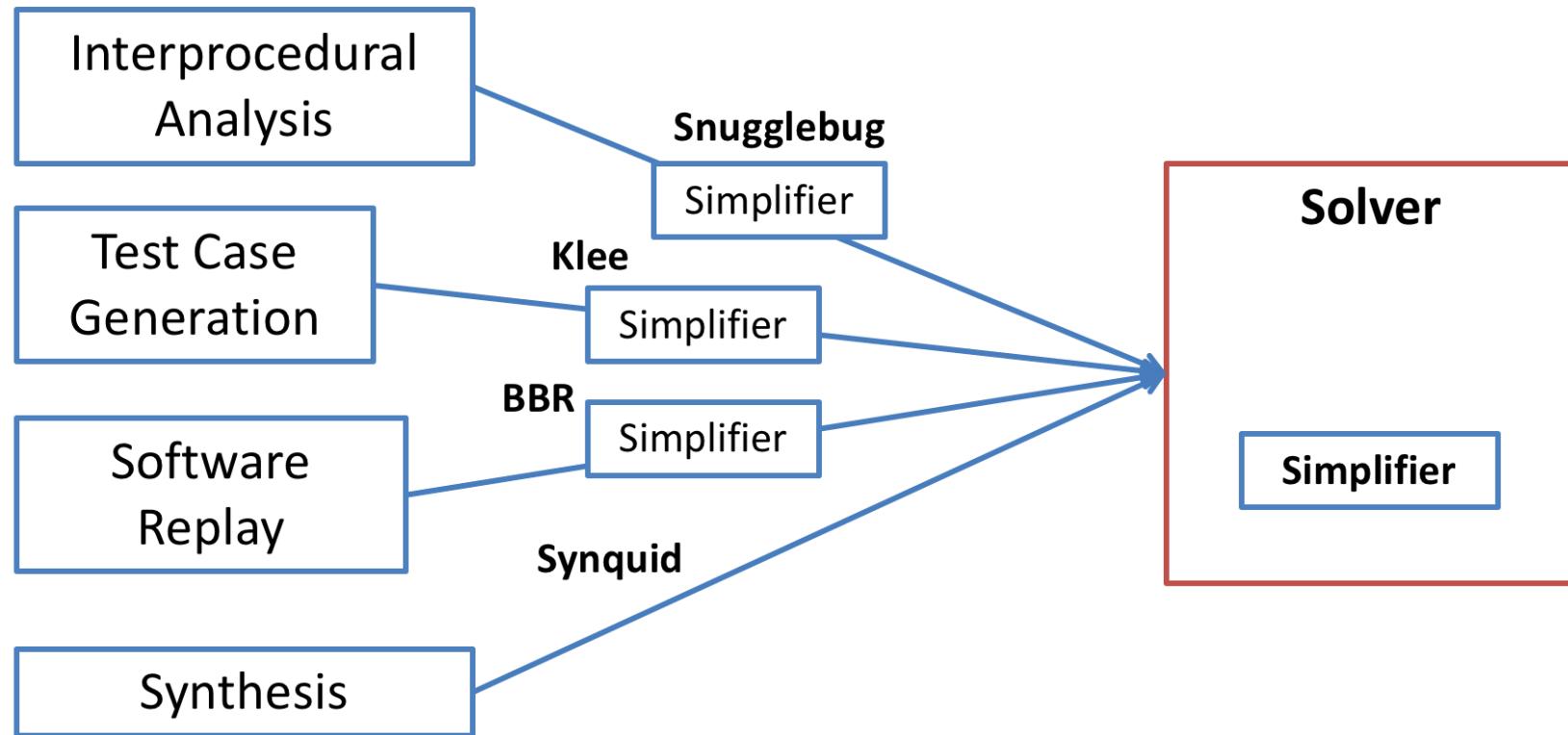
General Constraint Solvers



General Constraint Solvers

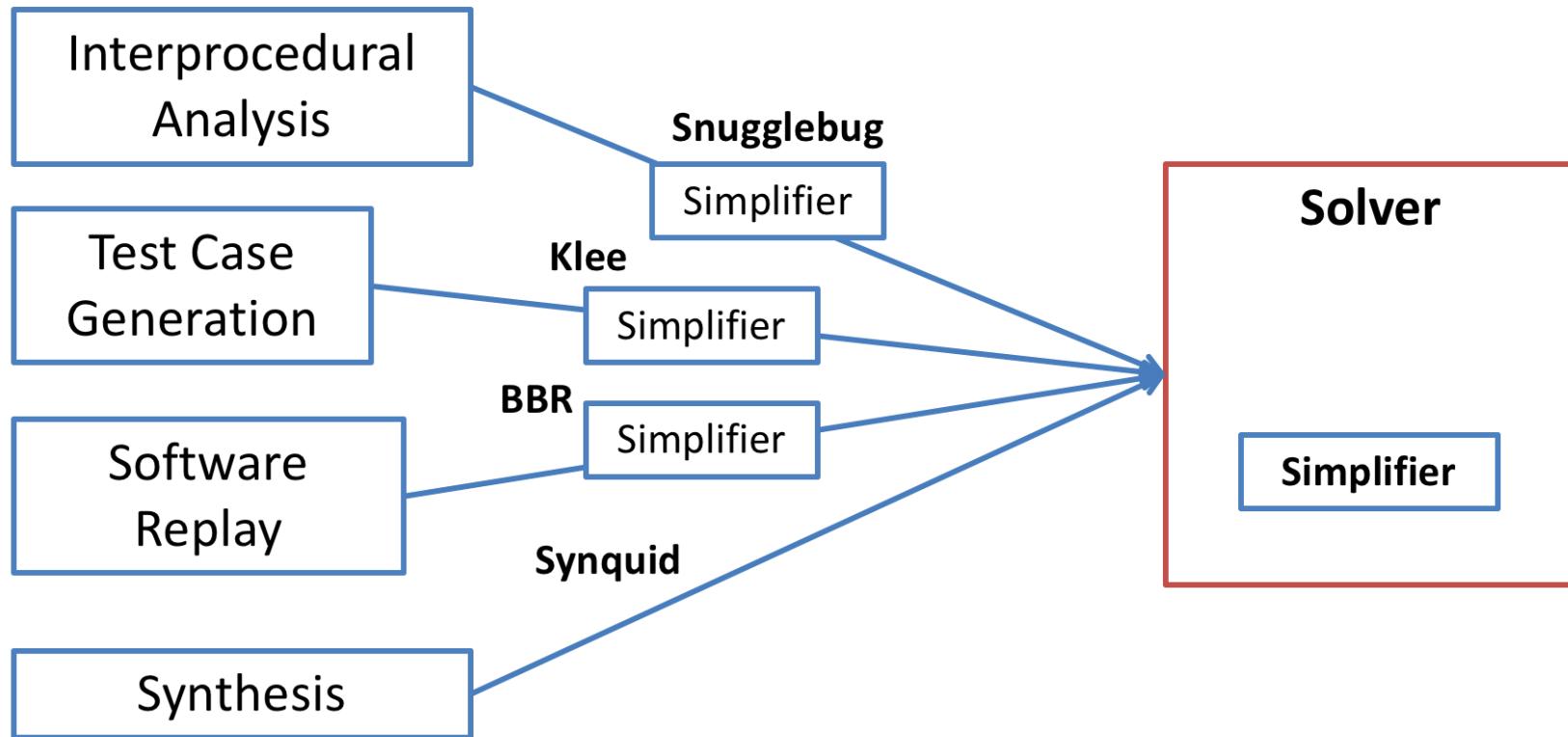


General Constraint Solvers



Simplifiers are very application specific

General Constraint Solvers



Simplifiers are very application specific
Not every tool can afford a custom simplifier

Custom simplifiers are expensive

Custom simplifiers are expensive



Trial and Error

Custom simplifiers are expensive



Trial and Error
Each Try is hard

Target: Sketch Solver

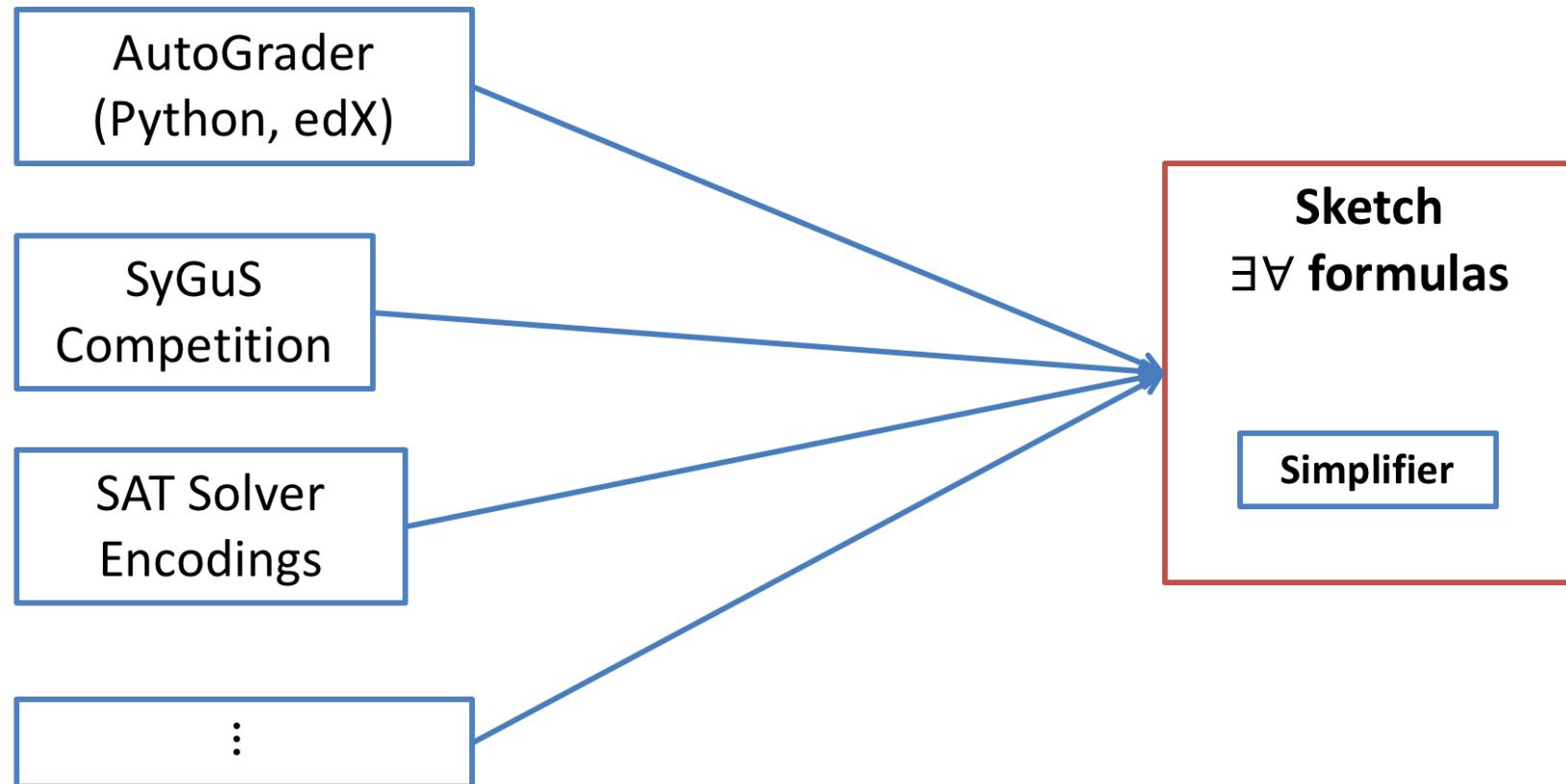
**Sketch
Æ formulas**

Target: Sketch Solver

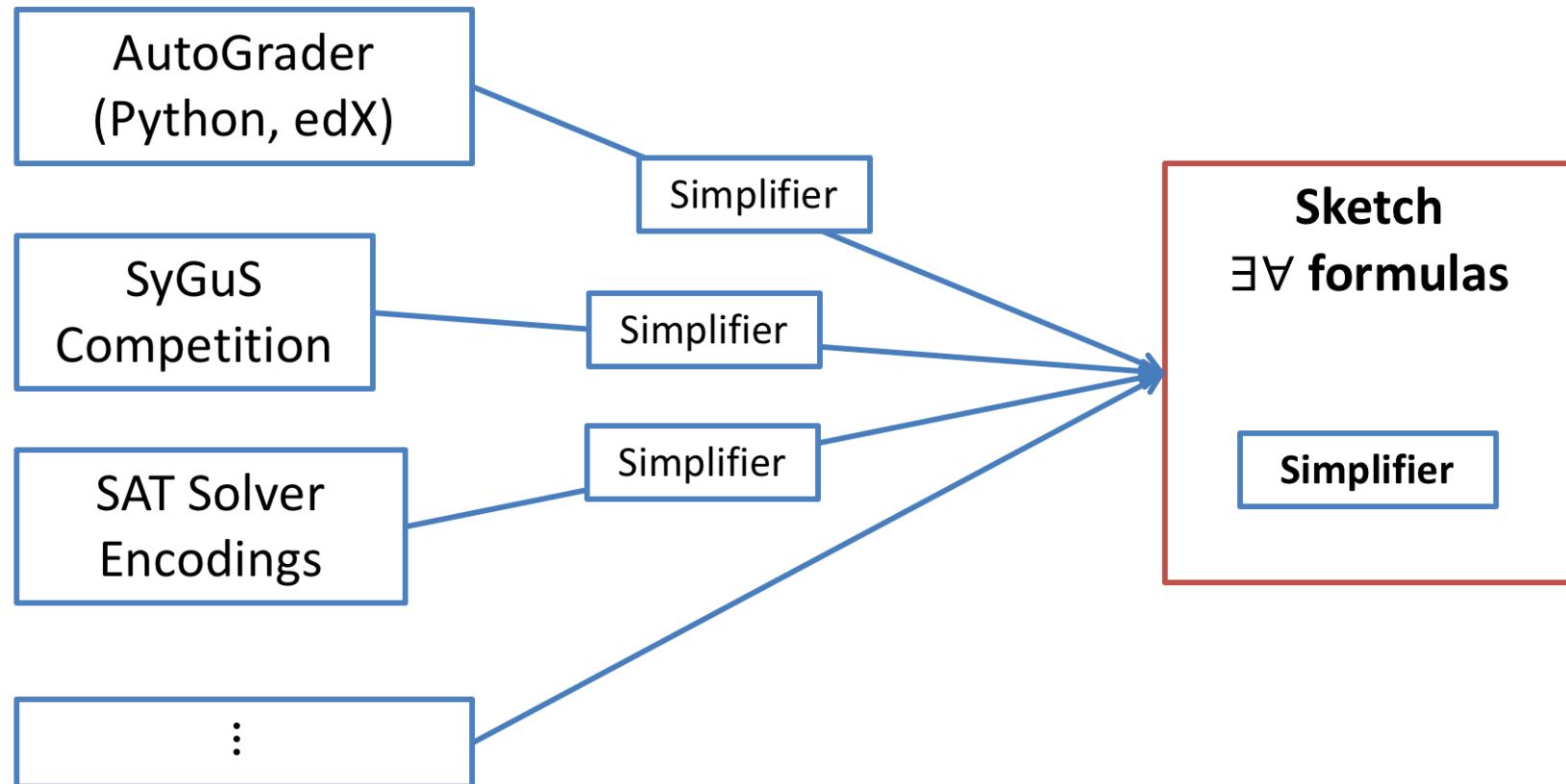
Sketch
 $\exists \forall$ formulas

Simplifier

Target: Sketch Solver



Target: Sketch Solver



Auto-generate efficient domain-specific simplifiers

Sketch Simplifier

Sketch Simplifier

Messy low-level C++ code

Sketch Simplifier

Messy low-level C++ code

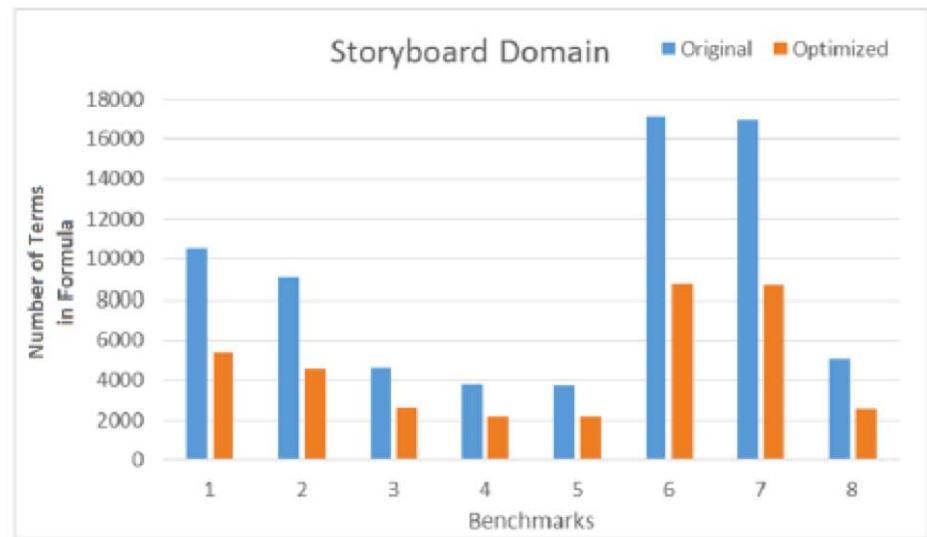
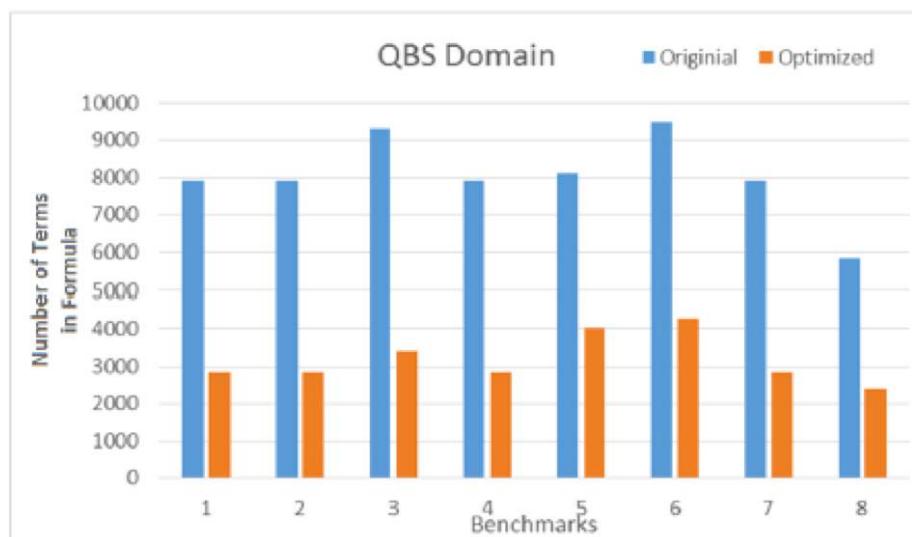
Employs simple declarative *Rewrite rules*

Sketch Simplifier

Messy low-level C++ code

Employs simple declarative *Rewrite rules*

Huge impact on performance

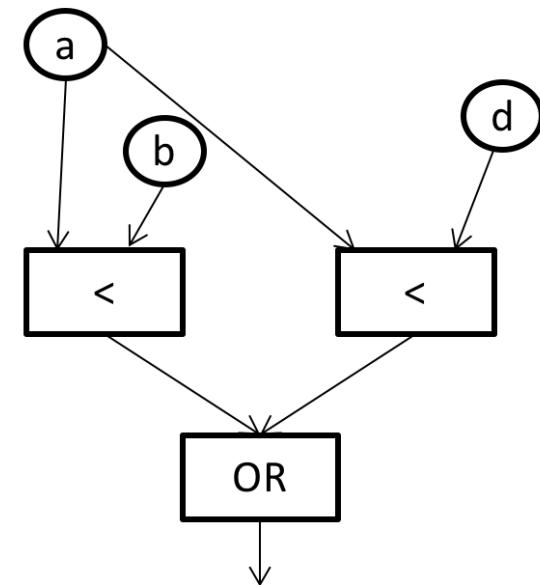


Internal Representation

- Internal language for constraints
- Theory of Arrays, booleans and integer arithmetic

Internal Representation

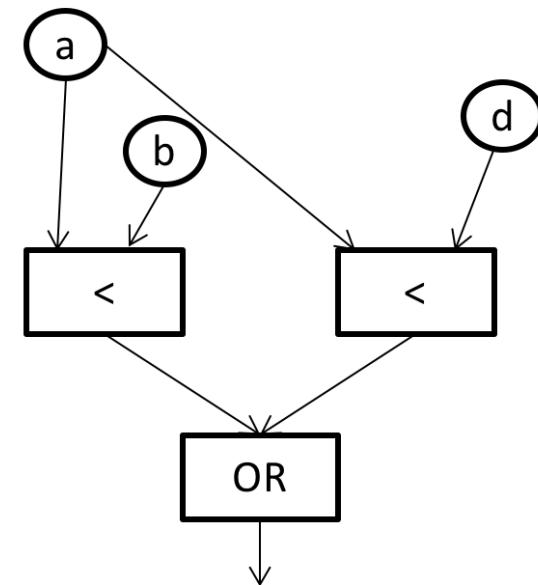
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Directed Acyclic Graphs

Internal Representation

- Internal language for constraints
- Theory of Arrays, booleans and integer arithmetic

$$or(lt(a, b), lt(a, d))$$


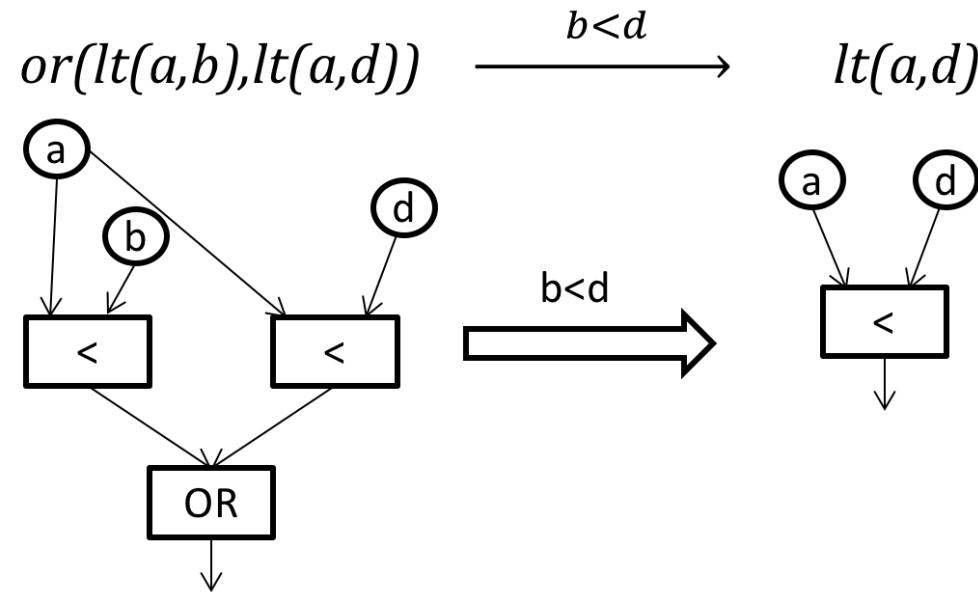
Directed Acyclic Graphs

Conditional Rewrite Rules

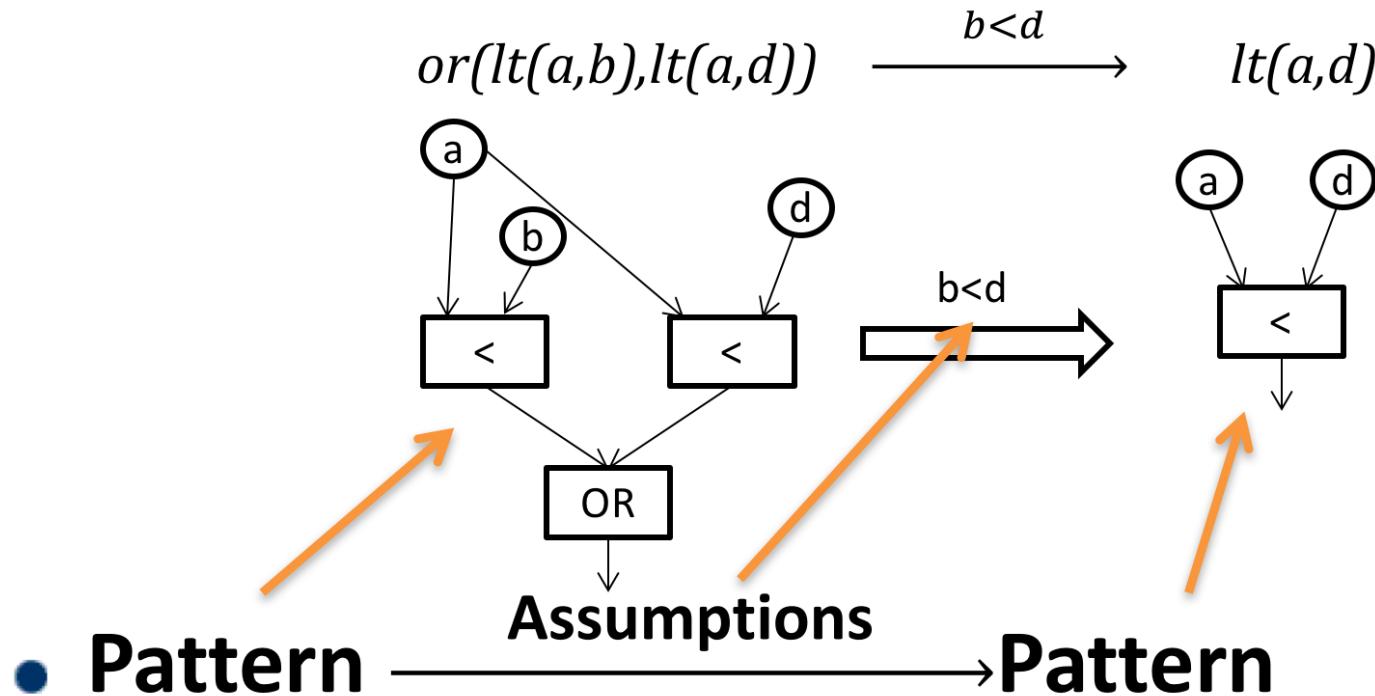
Conditional Rewrite Rules

$$or(lt(a,b), lt(a,d)) \xrightarrow{b < d} lt(a,d)$$

Conditional Rewrite Rules

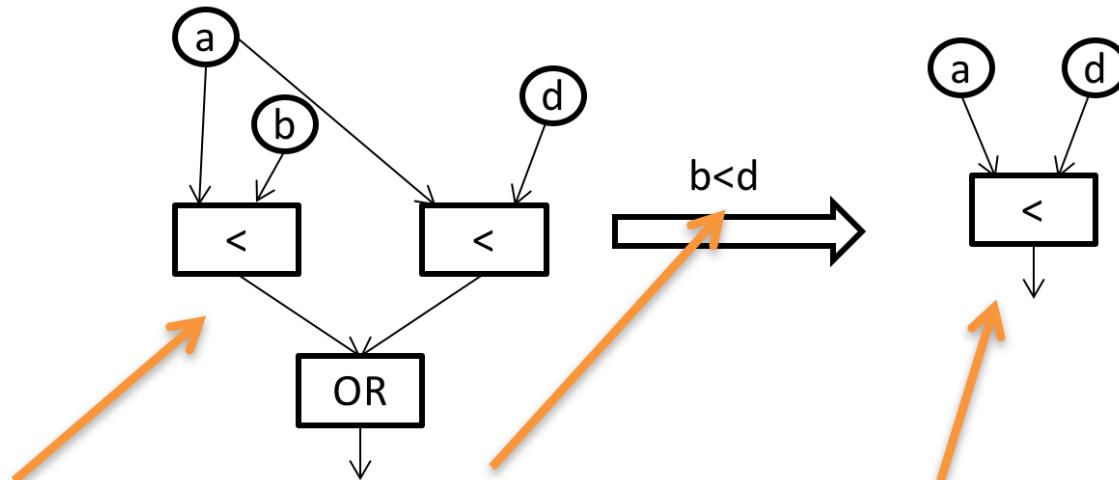


Conditional Rewrite Rules



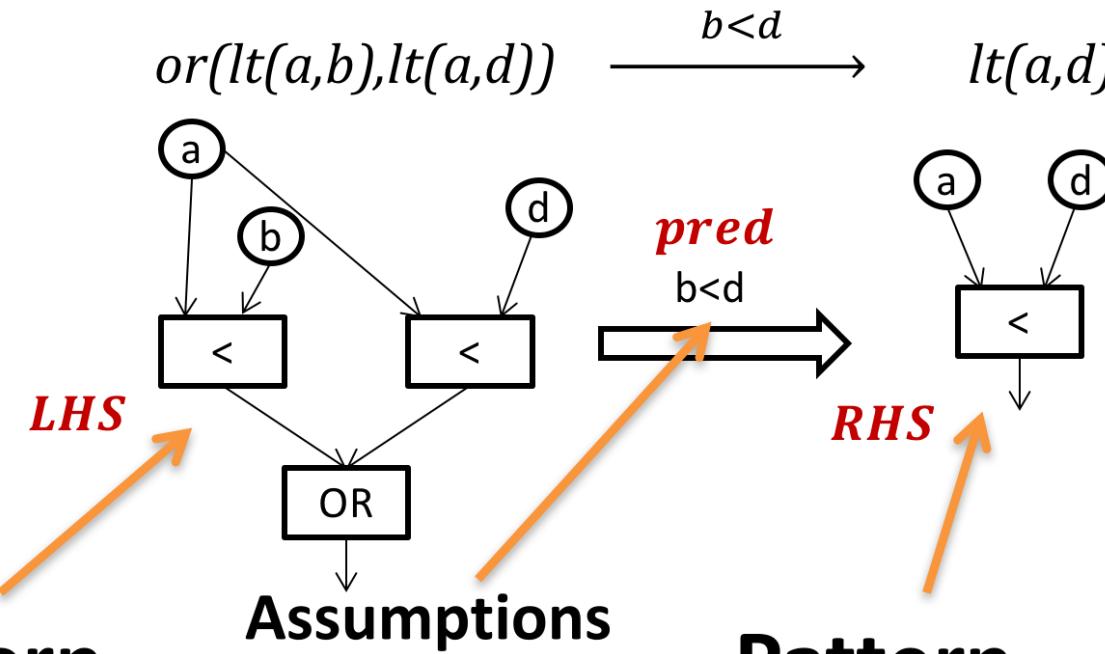
Conditional Rewrite Rules

$$or(lt(a,b),lt(a,d)) \xrightarrow{b < d} lt(a,d)$$



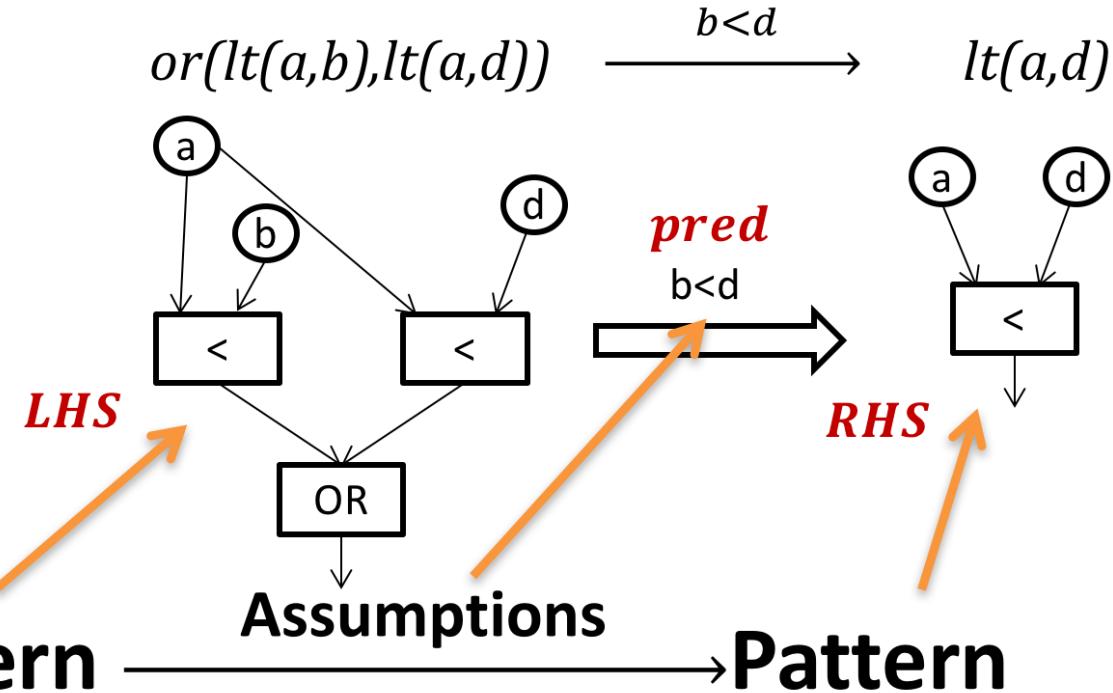
- **Pattern** $\xrightarrow{\text{Assumptions}} \text{Pattern}$
- **Inputs :** $a \quad b \quad d$

Conditional Rewrite Rules



- **Pattern** $\xrightarrow{\text{Assumptions}} \text{Pattern}$
- **Inputs :** a b d
- $\forall x pred(x) \Rightarrow (LHS(x) == RHS(x))$

Conditional Rewrite Rules



- **Pattern** $\xrightarrow{\quad}$ **Pattern**
- **Inputs :** a b d
- $\forall x \text{ pred}(x) \Rightarrow (LHS(x) == RHS(x))$
- Sketch Simplifier: apply in order at each node

Rule application code

Code for implementing Rewrite Rules

$$\begin{aligned} & \text{and}(\text{lt}(\text{plus}(a,e),x), \\ & \quad \text{lt}(\text{plus}(e,b),x)) \\ & \xrightarrow{b < a} \text{lt}(\text{plus}(a,e),x) \end{aligned}$$

Rule application code

Code for implementing Rewrite Rules

```
if(nfather->type == LT && nmother->type == LT) {
    // (a+e<x) & (b+e<x) ---> a+e<x when b<a
    if(nfather->mother->type == PLUS && nmother->mother-
>type == PLUS) {
        bool_node* nfm = nfather->mother;
        bool_node* nmm = nmother->mother;

        bool_node* nmmConst = nmm->mother;
        bool_node* nmmExp = nmm->father;
        if(isConst(nmmExp)) {
            bool_node* tmp = nmmExp;
            nmmExp = nmmConst;
            nmmConst = tmp;
        }
        bool_node* nfmConst = nfm->mother;
        bool_node* nfmExp = nfm->father;
        if(isConst(nfmExp)) {
            bool_node* tmp = nfmExp;
            nfmExp = nfmConst;
            nfmConst = tmp;
        }
        if(isConst(nfmConst) && isConst(nmmConst) && nfmExp== nmmExp) {
            if(val(nfmConst) < val(nmmConst)) {
                return nmother;
            }else{
                return nfather;
            }
        }
    }
}
```

$$\begin{aligned} & \text{and}(lt(plus(a,e),x), \\ & \quad lt(plus(e,b),x)) \\ & b < a \\ & \longrightarrow lt(plus(a,e),x) \end{aligned}$$

Problem Statement

Given a corpus of benchmark problems
(formulas) from a domain:

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Given a corpus of benchmark problems
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- Generate an *efficient* simplifier from these rules

Problem Statement

Given a corpus of benchmark problems (formulas) from a domain:

- Learn *commonly occurring* patterns
- Learn *impactful* conditional Rewrite Rules
- Generate an *efficient* simplifier from these rules

Solution: **SWAPPER** framework

SWAPPER framework

SWAPPER framework

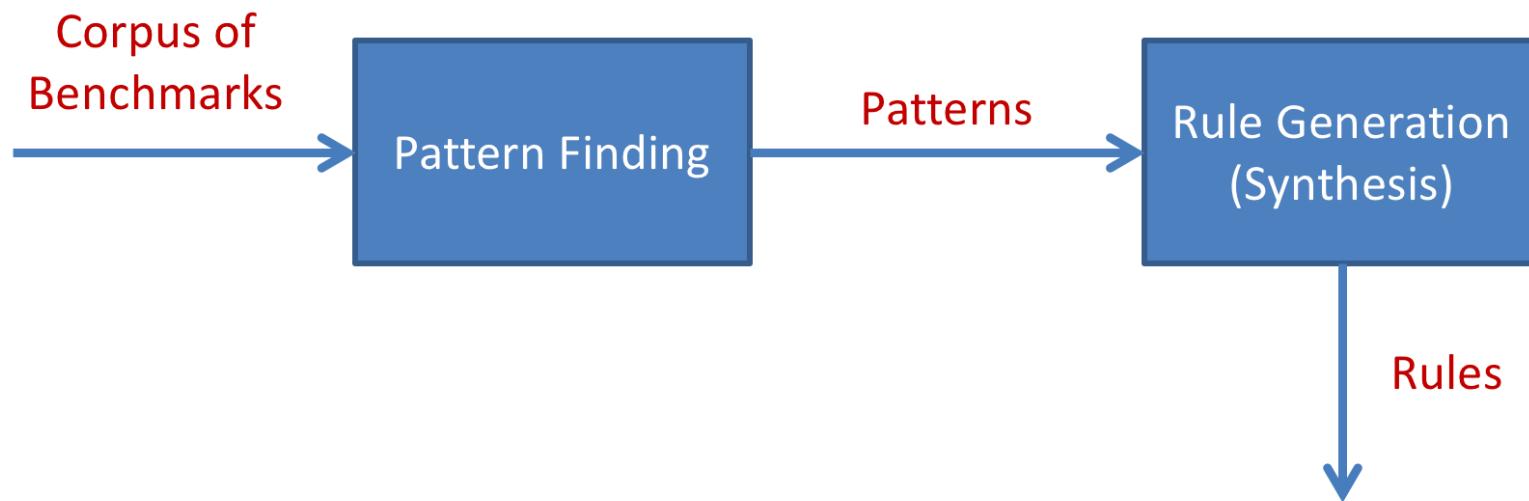
Corpus of
Benchmarks



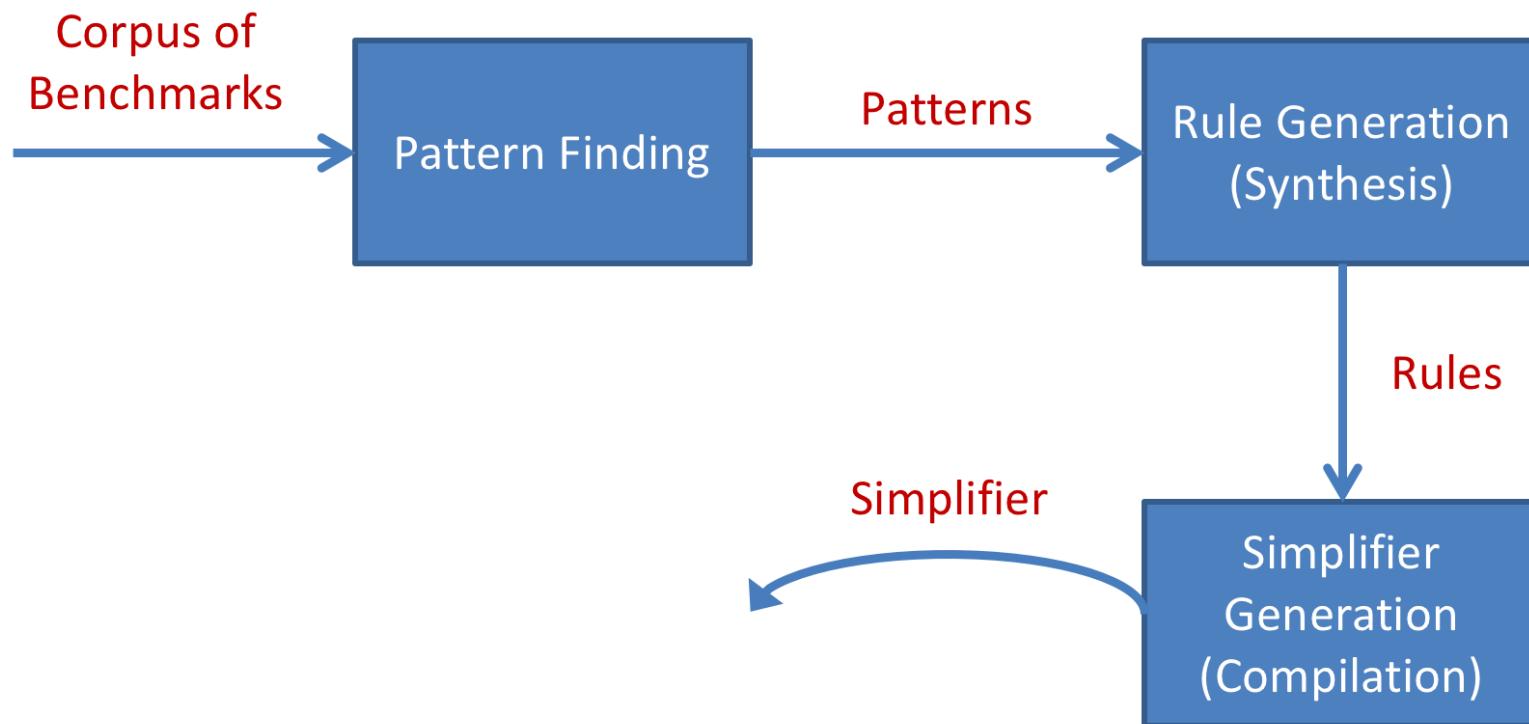
SWAPPER framework



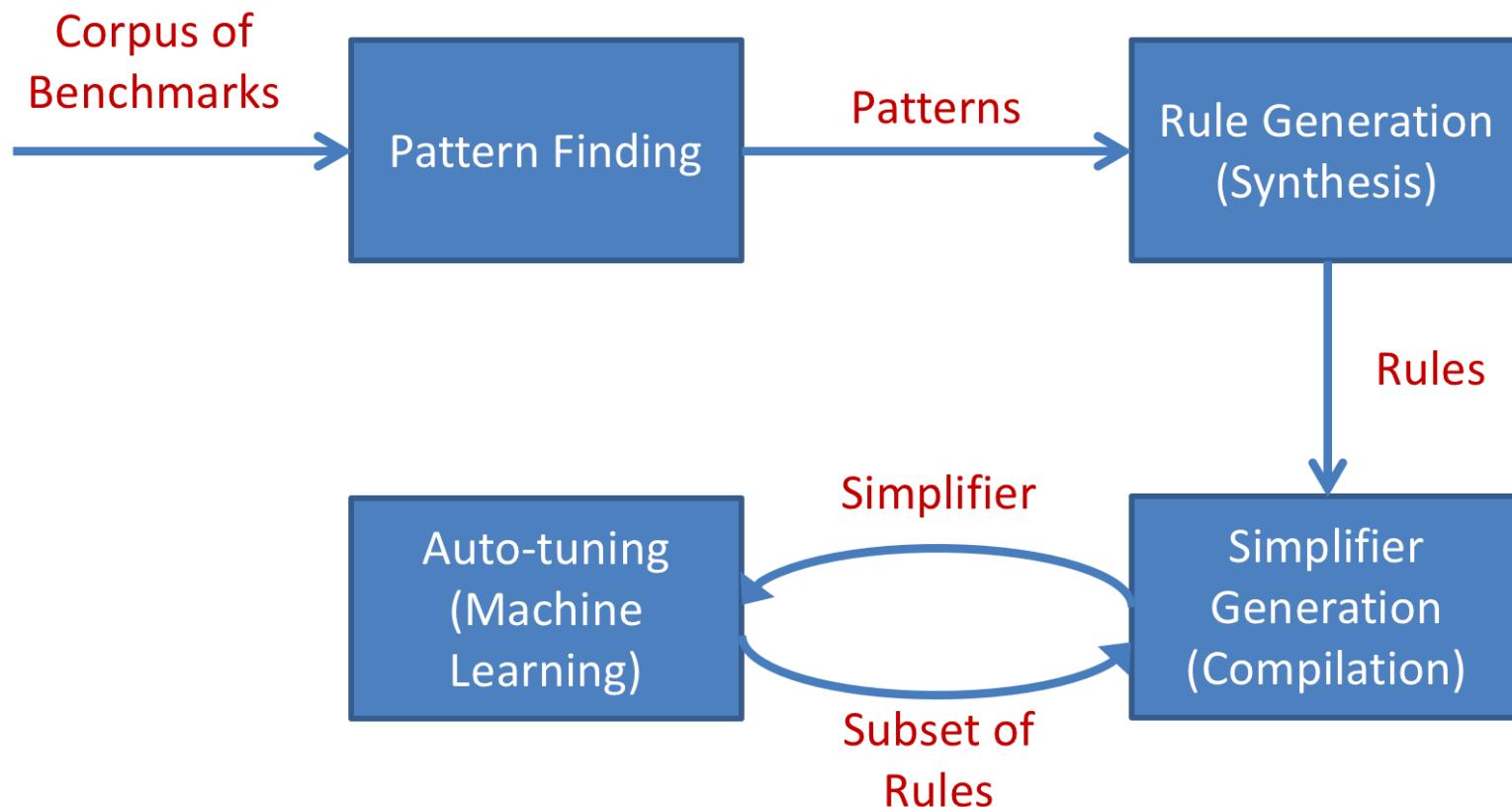
SWAPPER framework



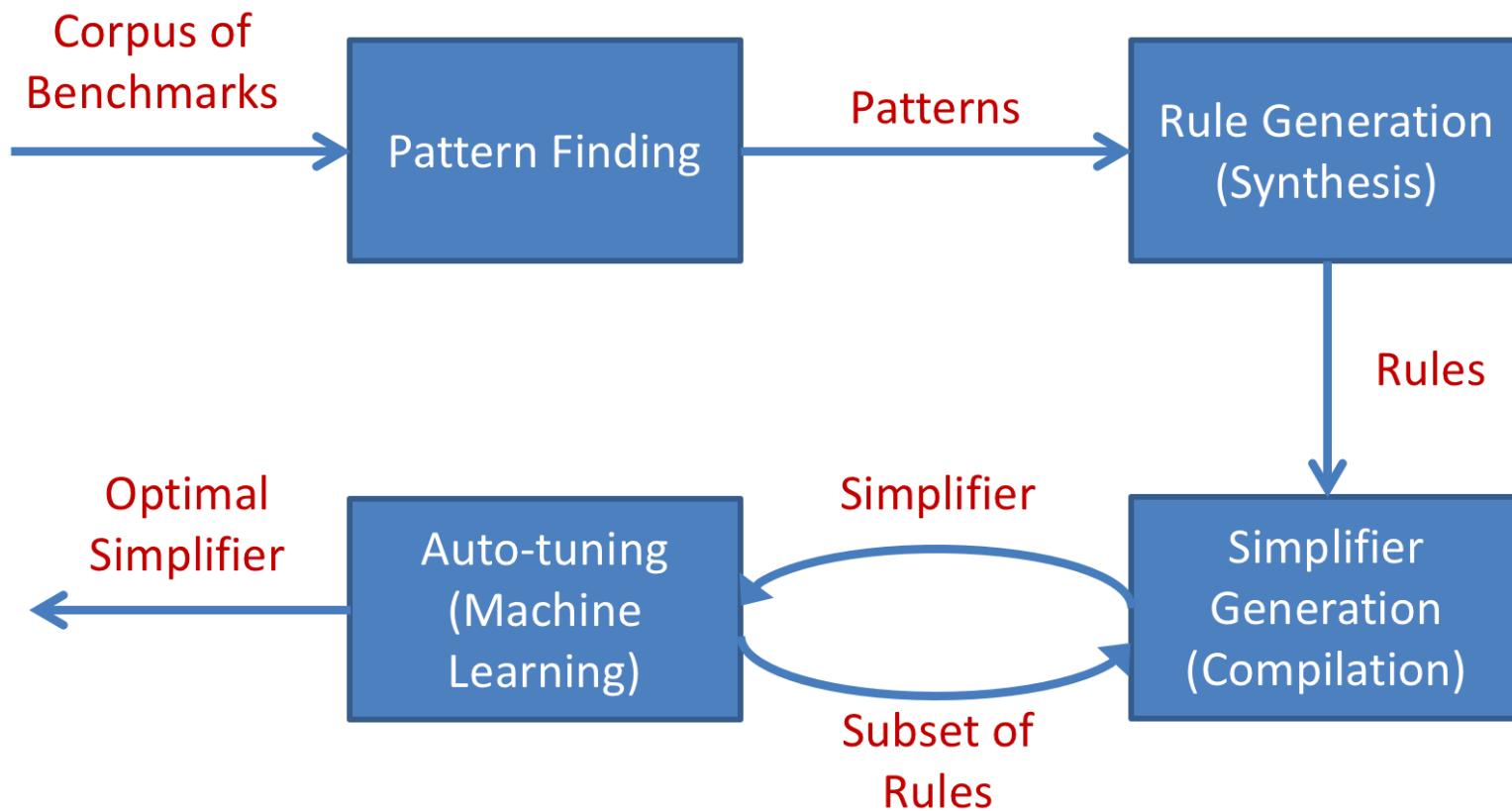
SWAPPER framework



SWAPPER framework



SWAPPER framework



Related Work

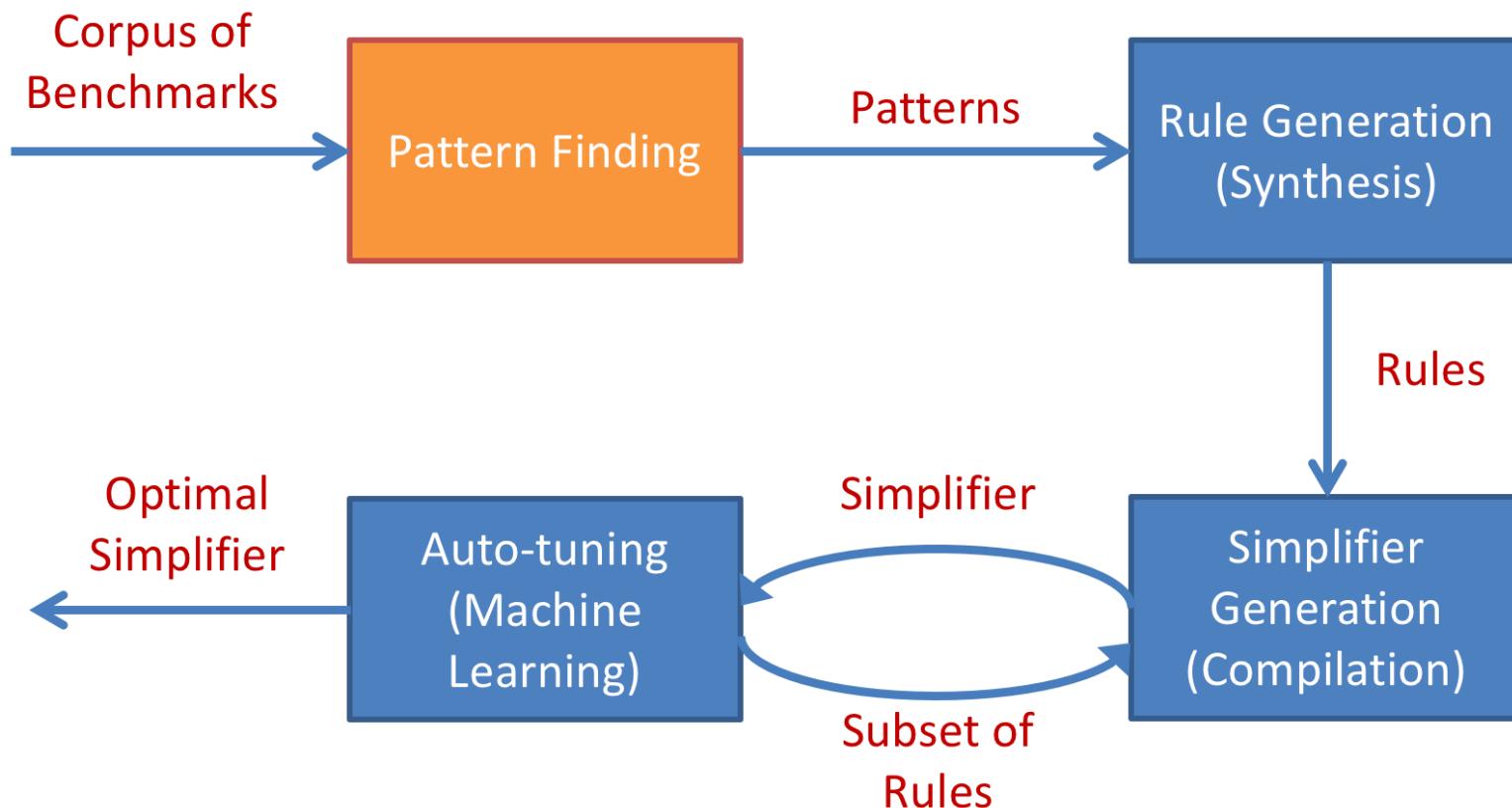
Related Work

- Peephole optimizations
 - Alive DSL [PLDI 15] : no synthesis of rules
 - Automatic generation by enumeration [ASPLOS 06]: no semantic guards

Related Work

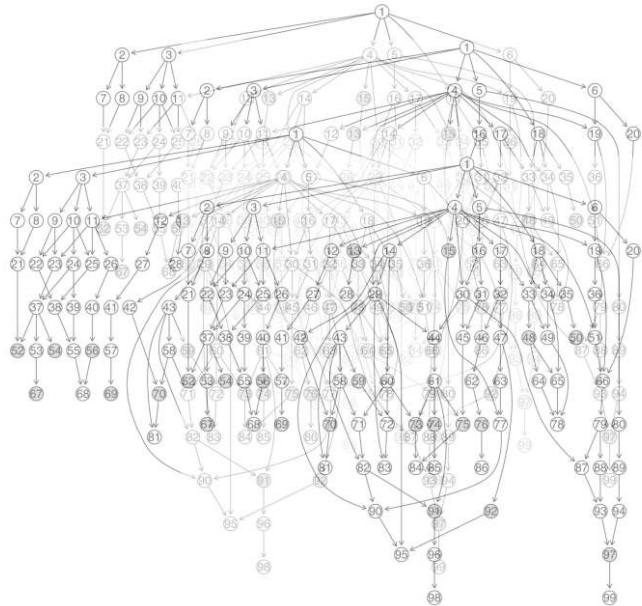
- Peephole optimizations
 - Alive DSL [PLDI 15] : no synthesis of rules
 - Automatic generation by enumeration [ASPLOS 06]: no semantic guards
- Term/Graph Rewriting:
 - Stratego/XT [ASF+SDF 97], GrGen

SWAPPER framework



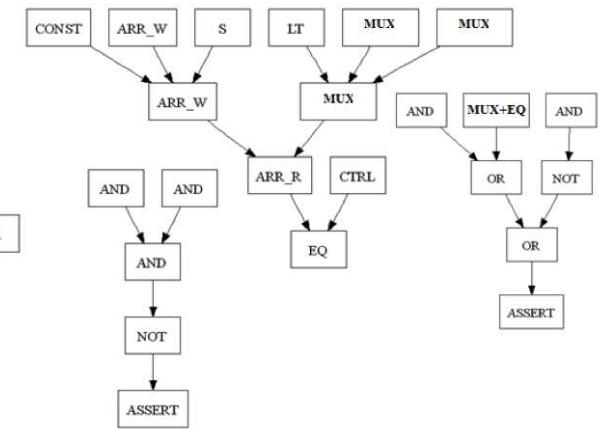
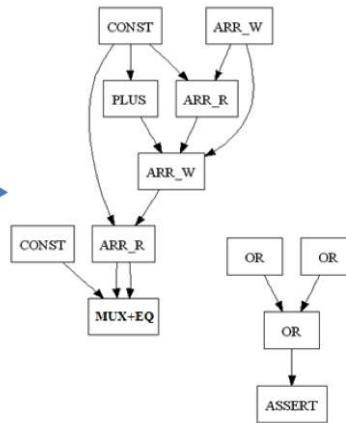
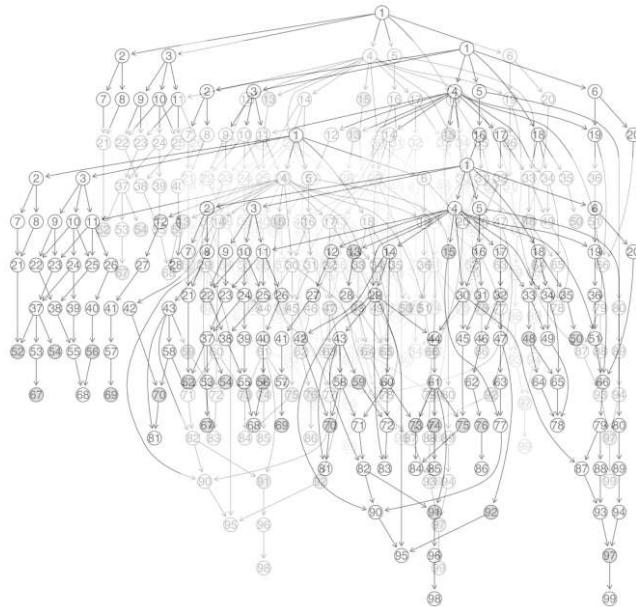
Pattern Finding

Pattern Finding



**Corpus of Formulas
(DAGs)**

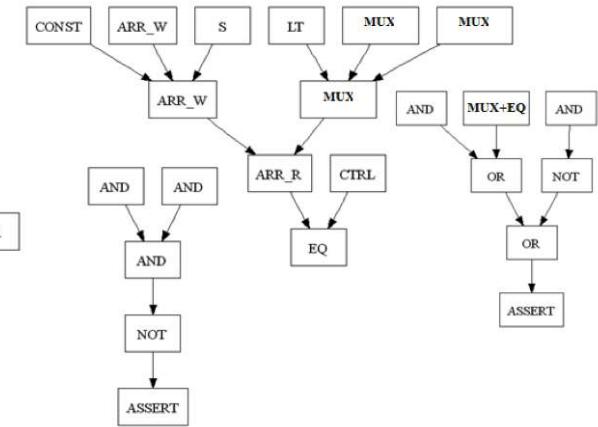
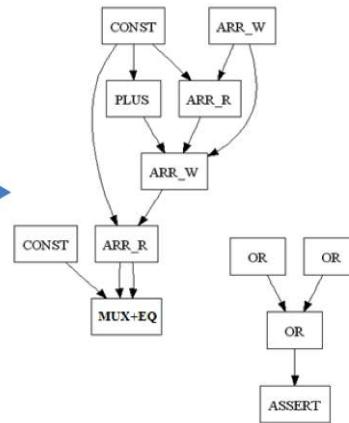
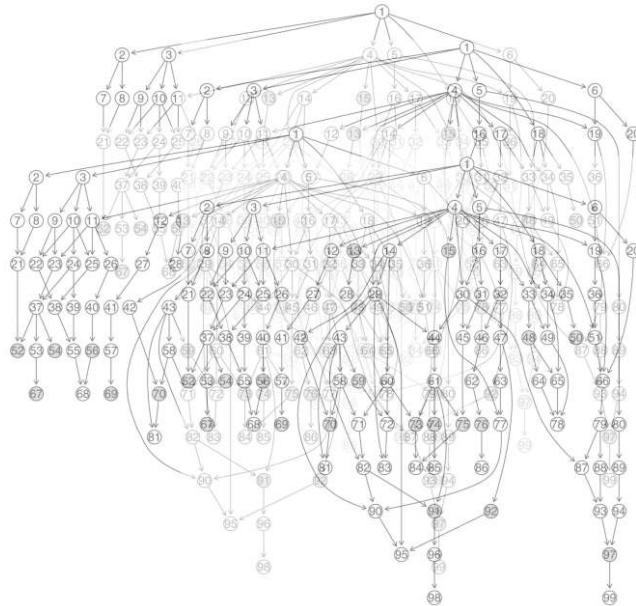
Pattern Finding



**Corpus of Formulas
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**Patterns
(Sub-formulas)**

Pattern Finding

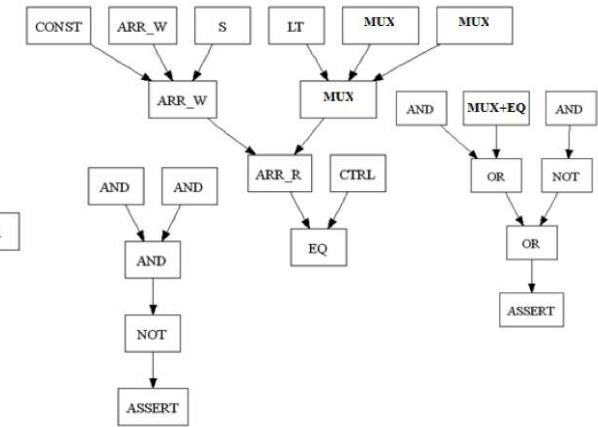
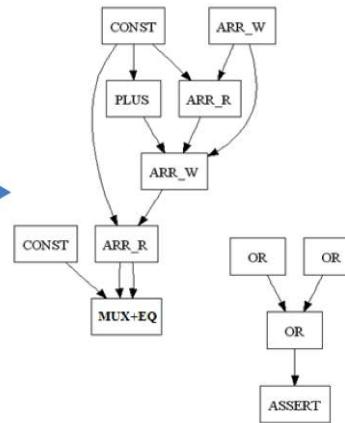
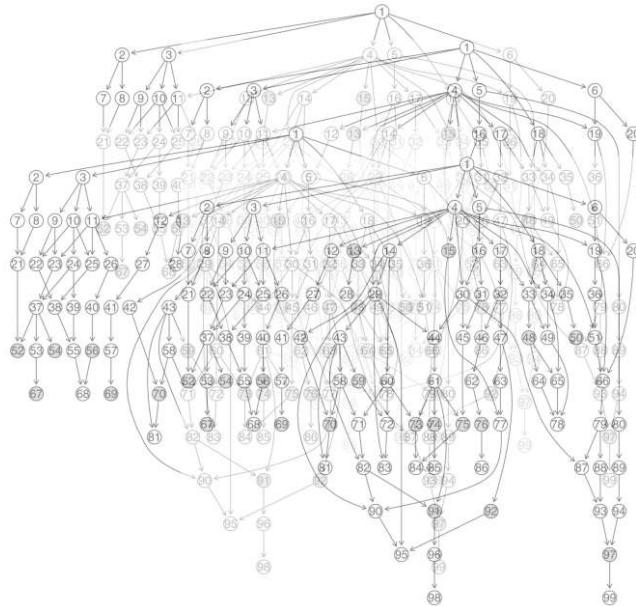


**Corpus of Formulas
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**Patterns
(Sub-formulas)**

Commonly Occurring Patterns \Rightarrow More applicable rules

Pattern Finding

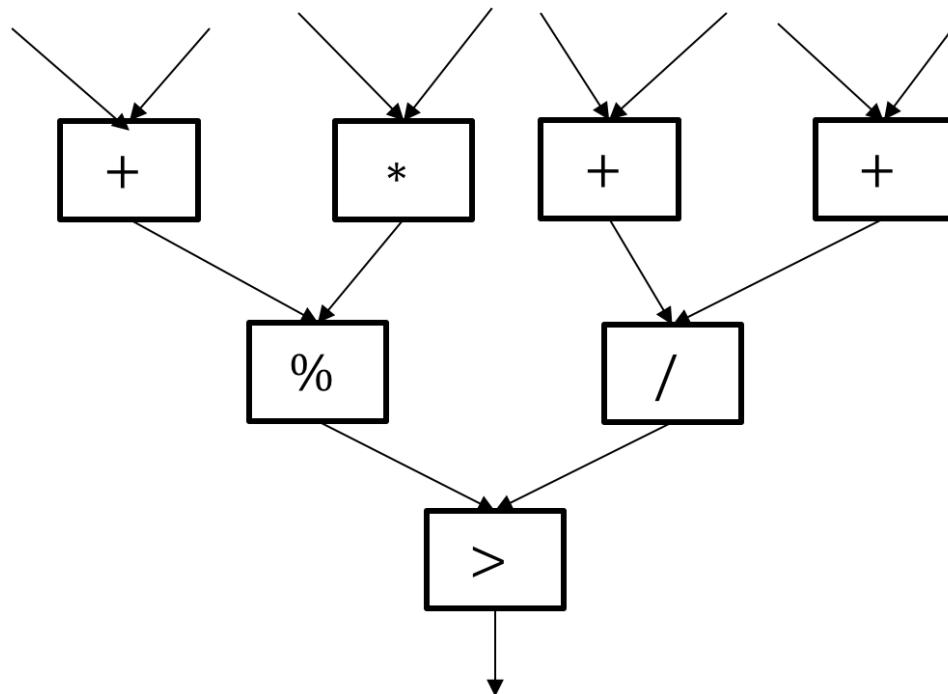


**Corpus of Formulas
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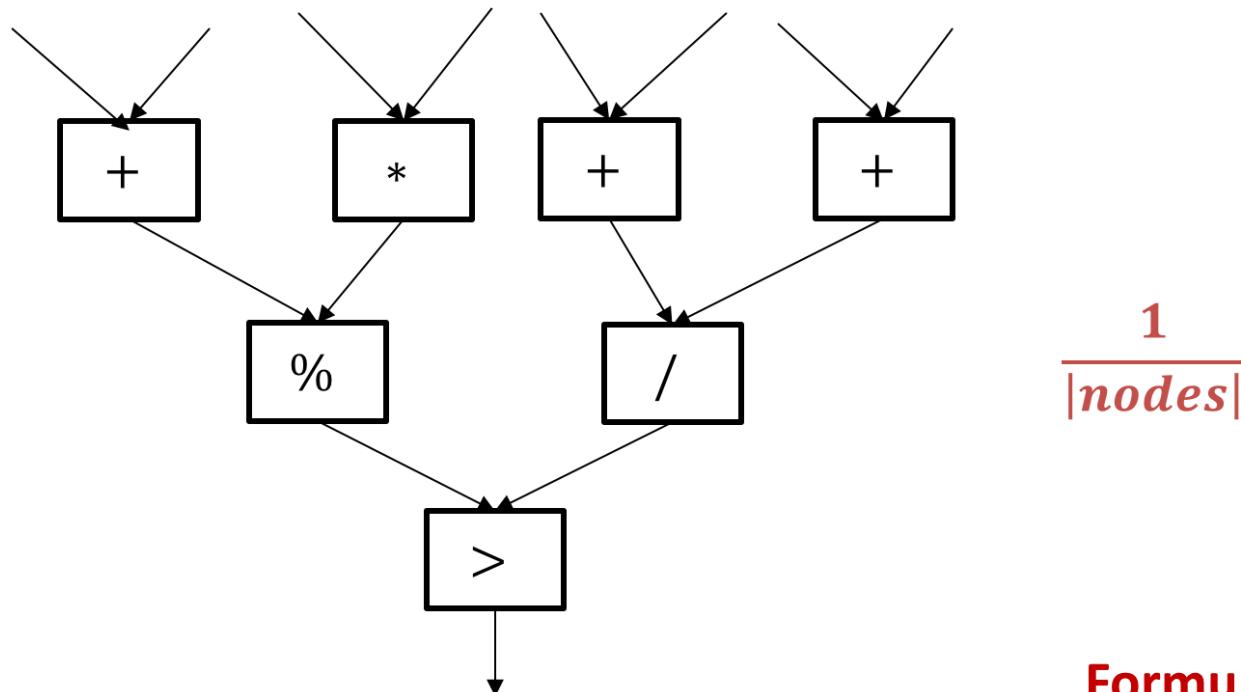
Commonly Occurring Patterns \Rightarrow More applicable rules
Different from Motif Discovery

Representative Sampling



Formula Trees

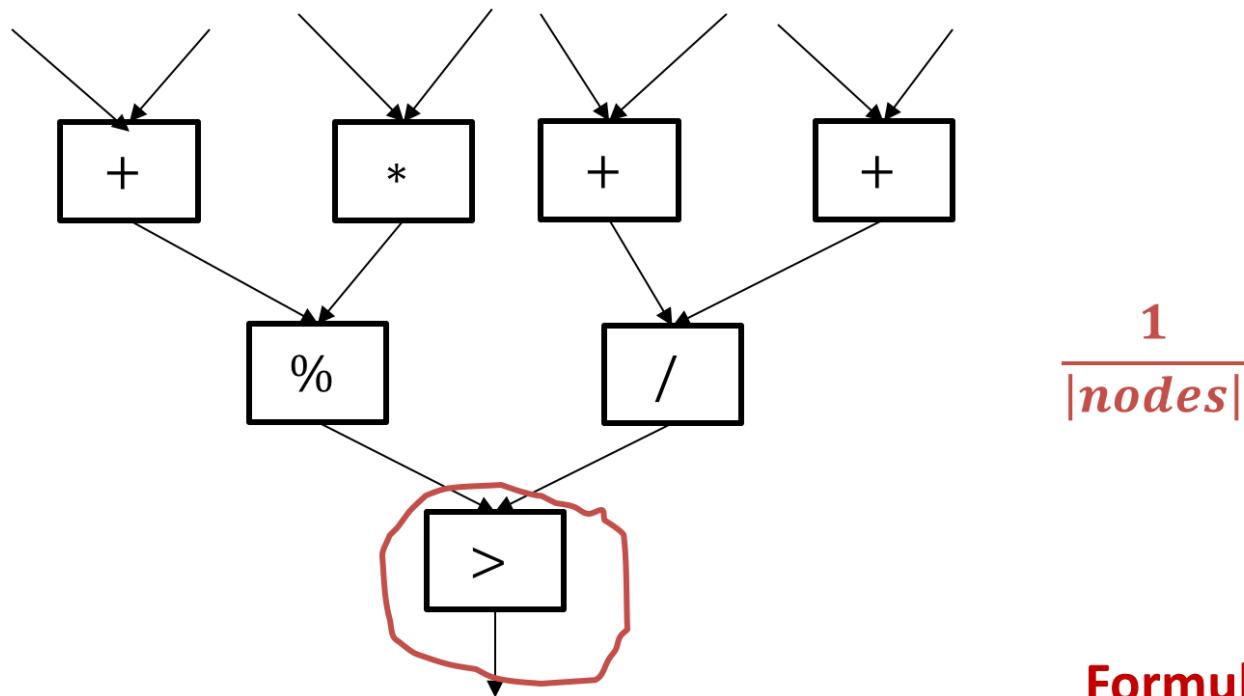
Representative Sampling



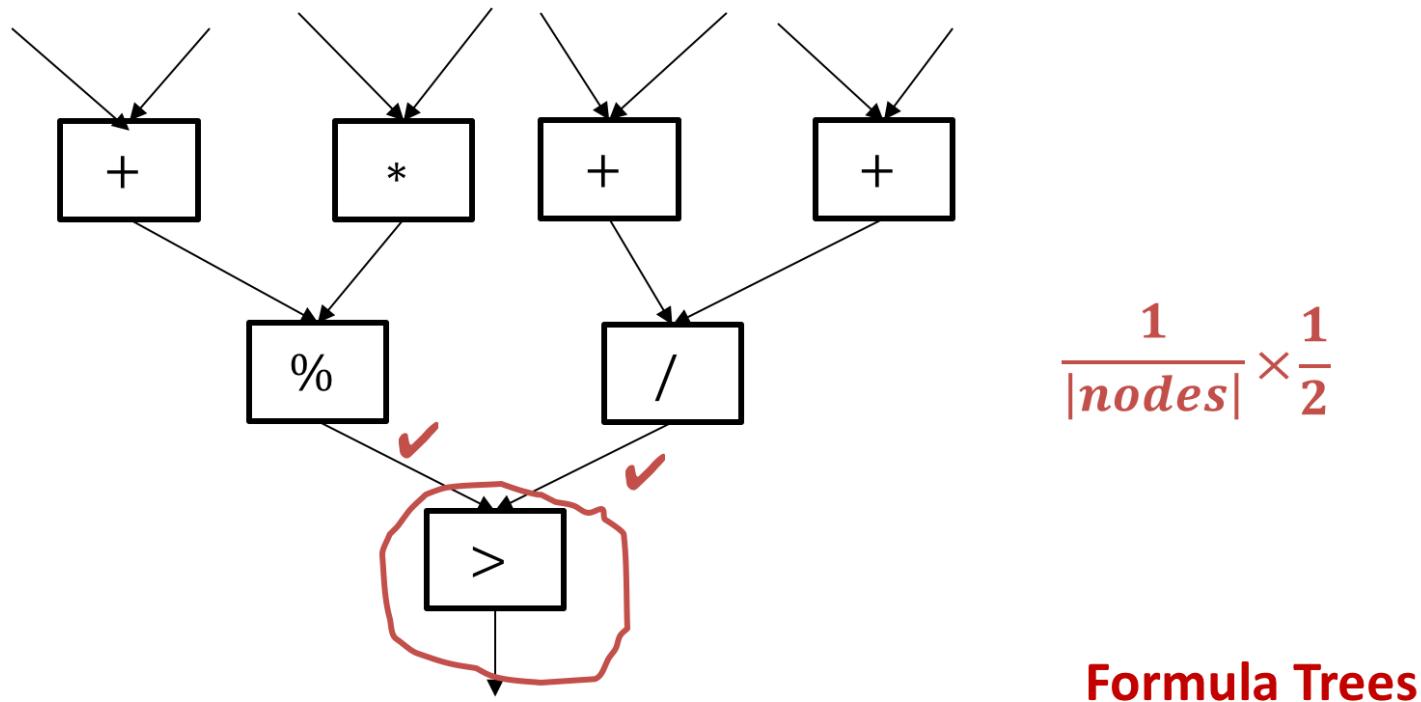
$\frac{1}{|nodes|}$

Formula Trees

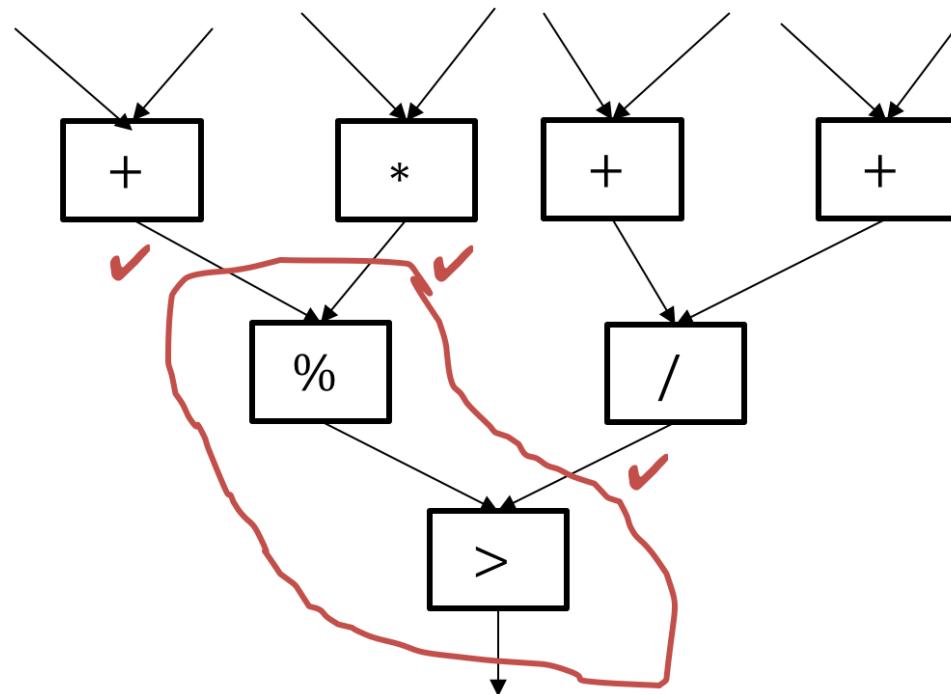
Representative Sampling



Representative Sampling



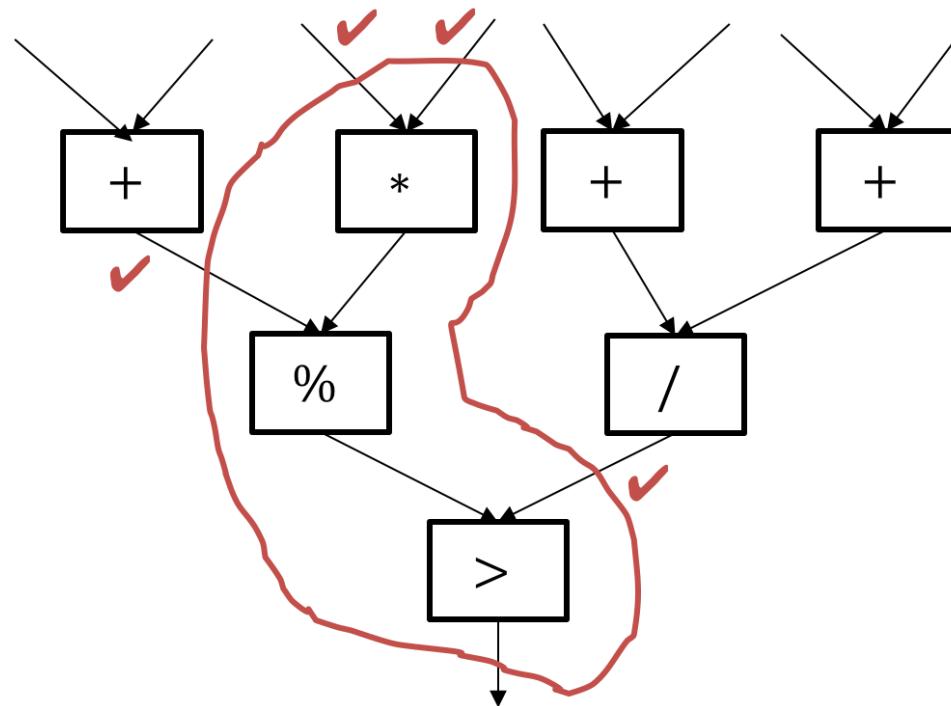
Representative Sampling



$$\frac{1}{|nodes|} \times \frac{1}{2} \times \frac{1}{3}$$

Formula Trees

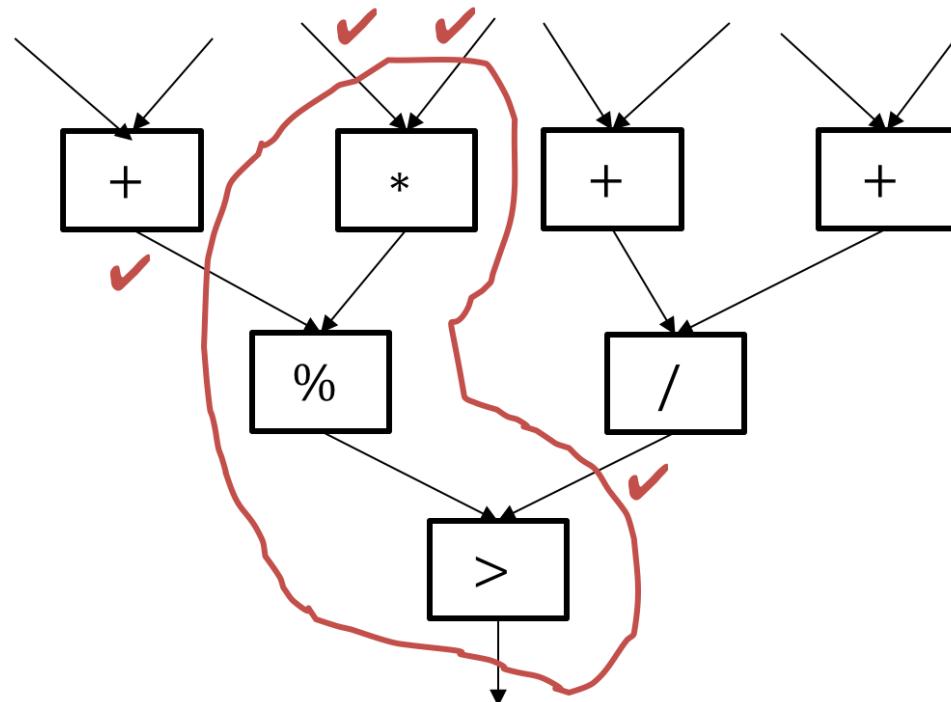
Representative Sampling



$$\frac{1}{|nodes|} \times \frac{1}{2} \times \frac{1}{3} \times \frac{1}{4} \dots$$

Formula Trees

Representative Sampling



$$\frac{1}{|nodes|} \times \frac{1}{2} \times \frac{1}{3} \times \frac{1}{4} \dots$$

Formula Trees

Probability independent of structure

Representative Sampling

- Naïve algorithm
 - Sample a node at random
 - Maintain a set of “boundary” edges
 - Sample from the boundary and repeat

Representative Sampling

- Naïve algorithm
 - Sample a node at random
 - Maintain a set of “boundary” edges
 - Sample from the boundary and repeat
- Works for K-ary trees

Pattern Finding: Sampling

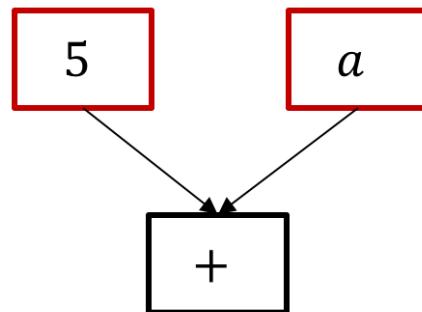
- Issues:

Pattern Finding: Sampling

- Issues:
 - Dealing with missing edges (e.g. reaching top-most nodes or variable arity)

Pattern Finding: Sampling

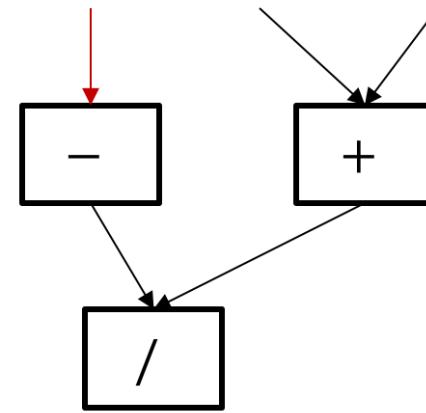
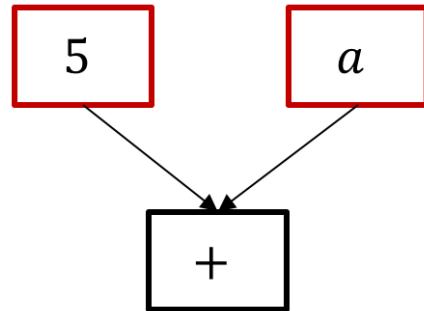
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Pattern Finding: Sampling

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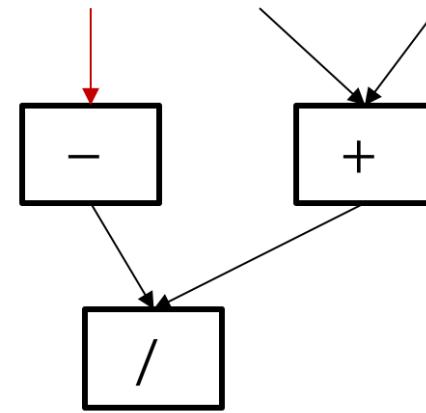
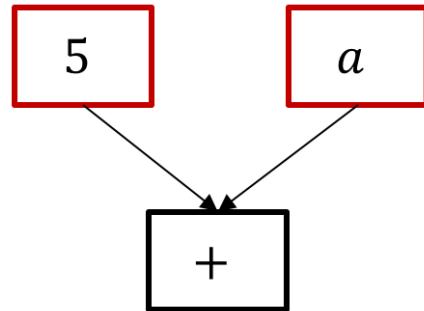
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Pattern Finding: Sampling

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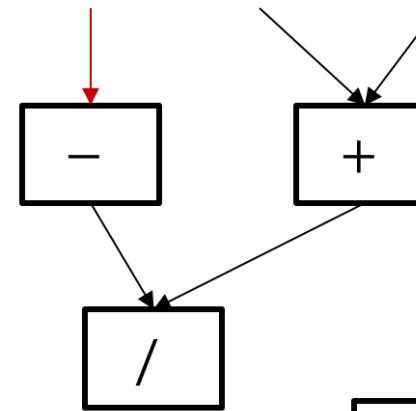
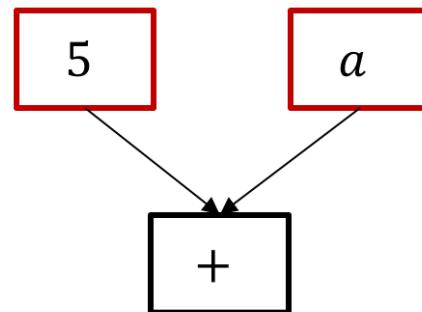
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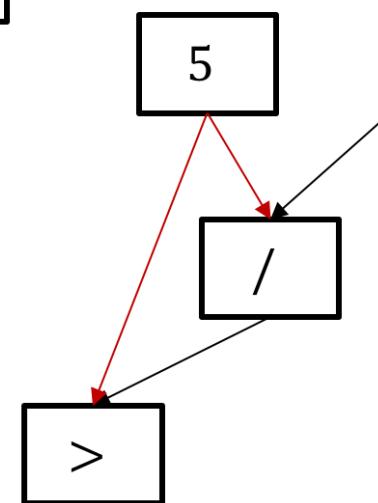
- For DAGs, Finding same pattern in multiple ways

Pattern Finding: Sampling

- Issues:
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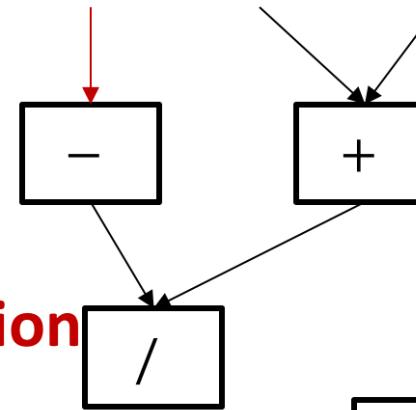
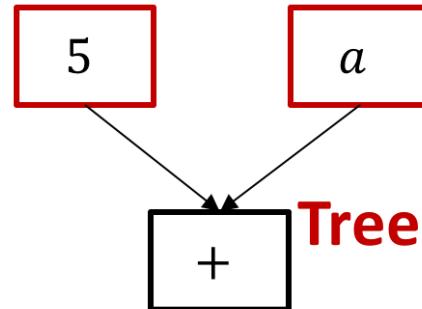


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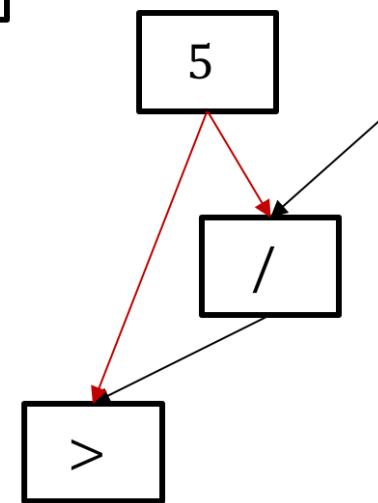


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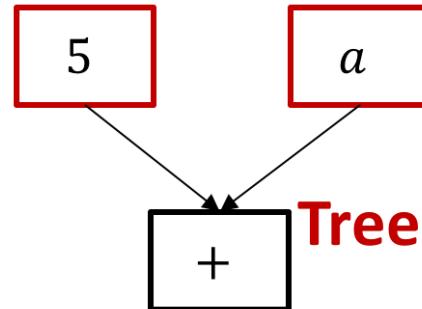


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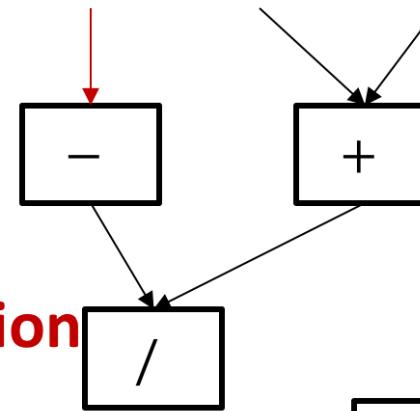


Pattern Finding: Sampling

- Issues:
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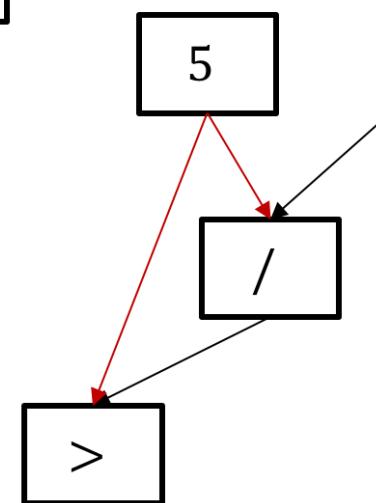


Tree Construction



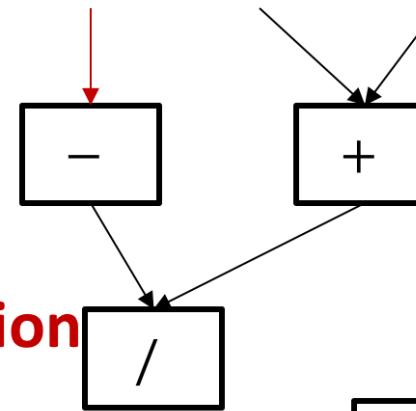
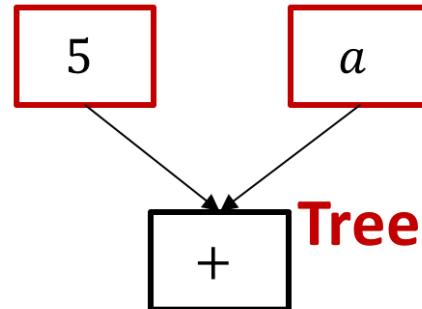
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BFS Ordering



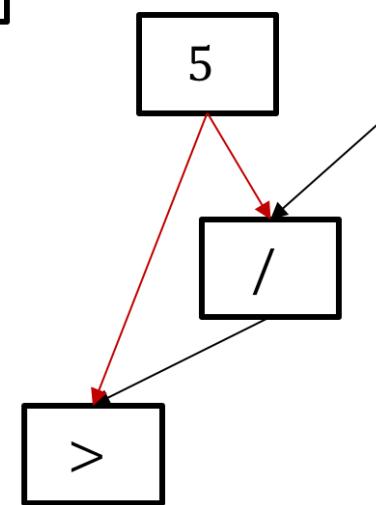
Pattern Finding: Sampling

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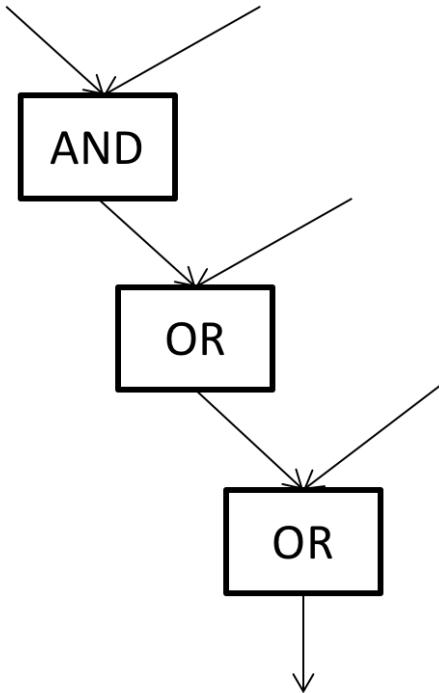
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BFS Ordering

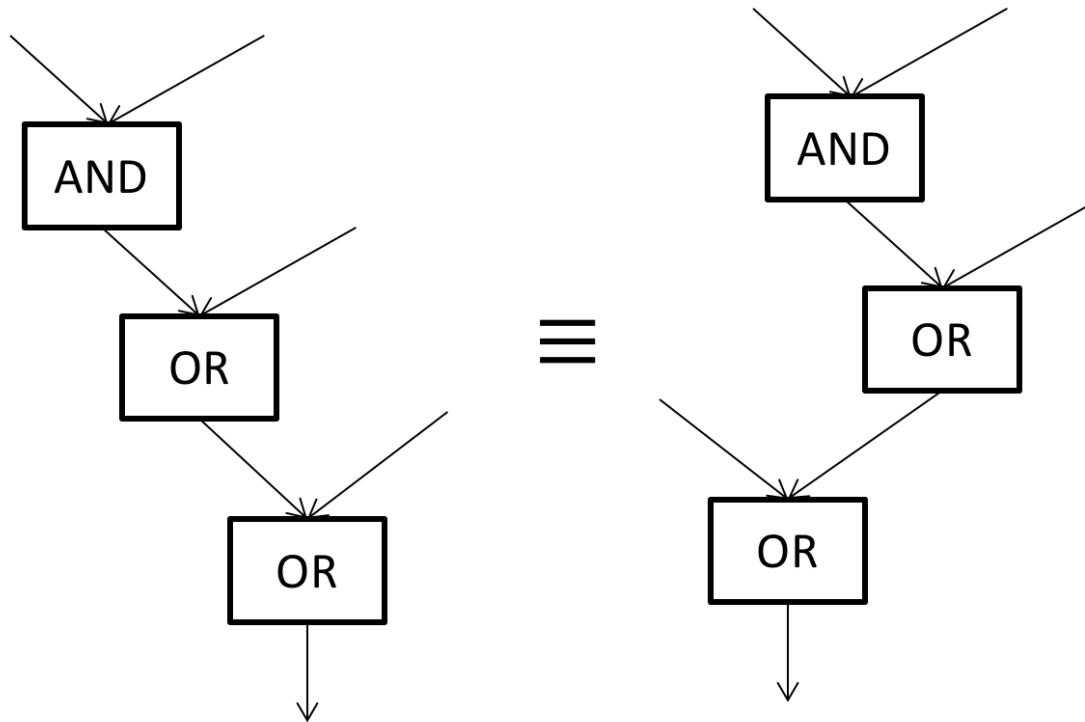


Use Rejection Sampling

Pattern Finding: Book-keeping

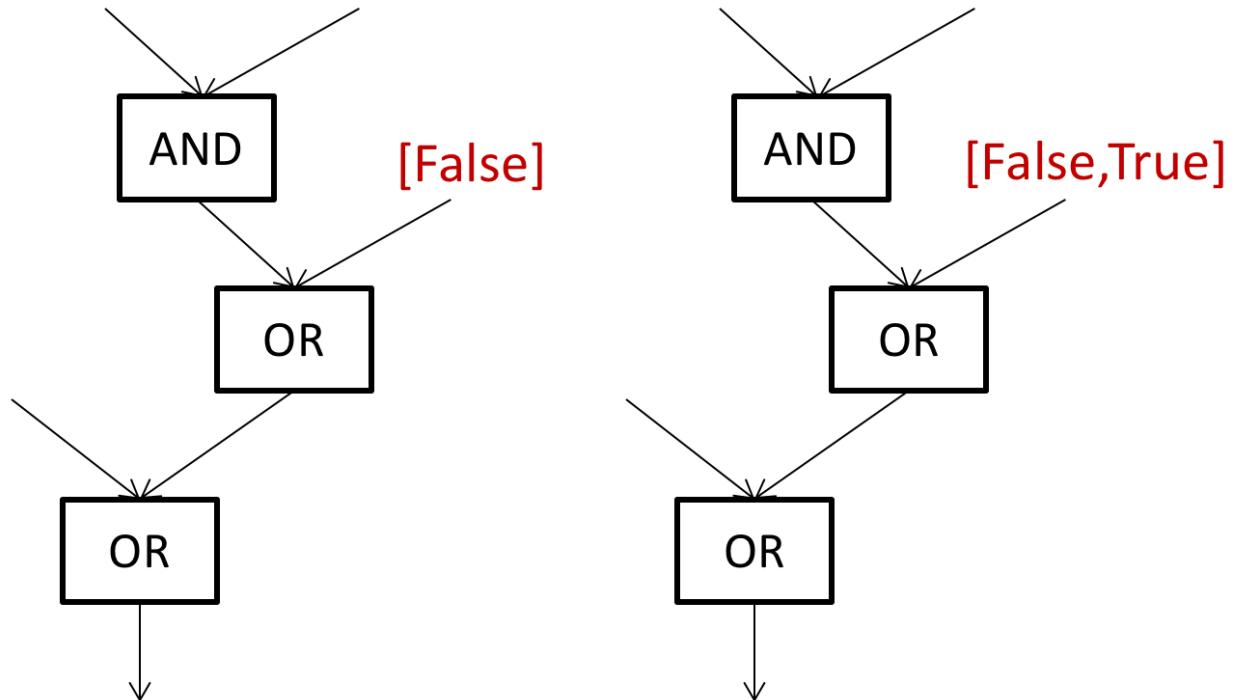


Pattern Finding: Book-keeping



- Aggregation modulo symmetries

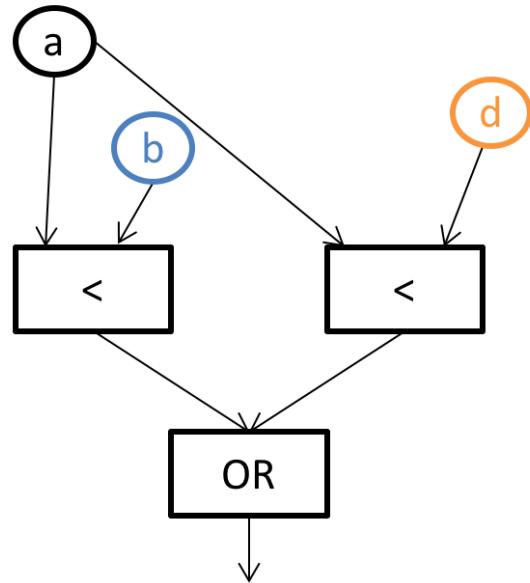
Pattern Finding: Book-keeping



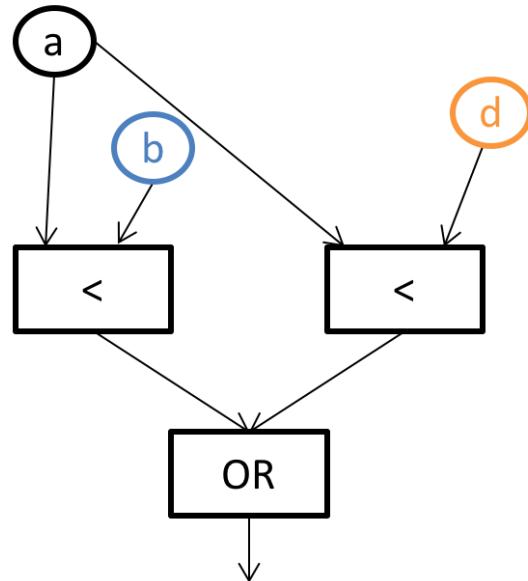
- Aggregation modulo symmetries
- Handling **contextual information** around formulas

Contextual Information: *static()*

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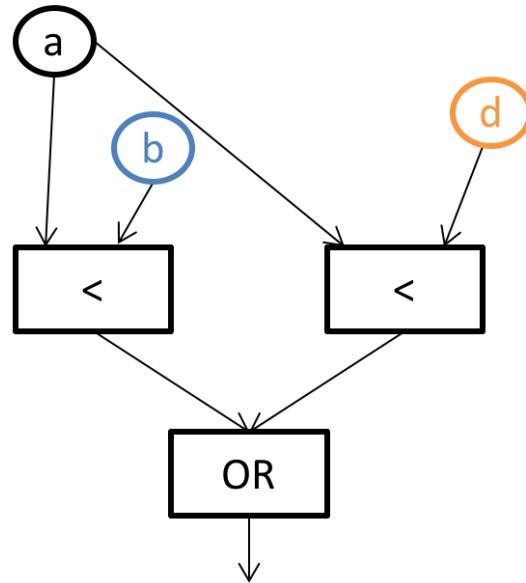
Contextual Information: *static()*



$$\text{static}(b) = (-\infty, 0]$$

$$\text{static}(d) = (0, \infty)$$

Contextual Information: *static()*



$$\text{static}(b) = (-\infty, 0]$$

$$\text{static}(d) = (0, \infty)$$

Can infer strong assumptions like:

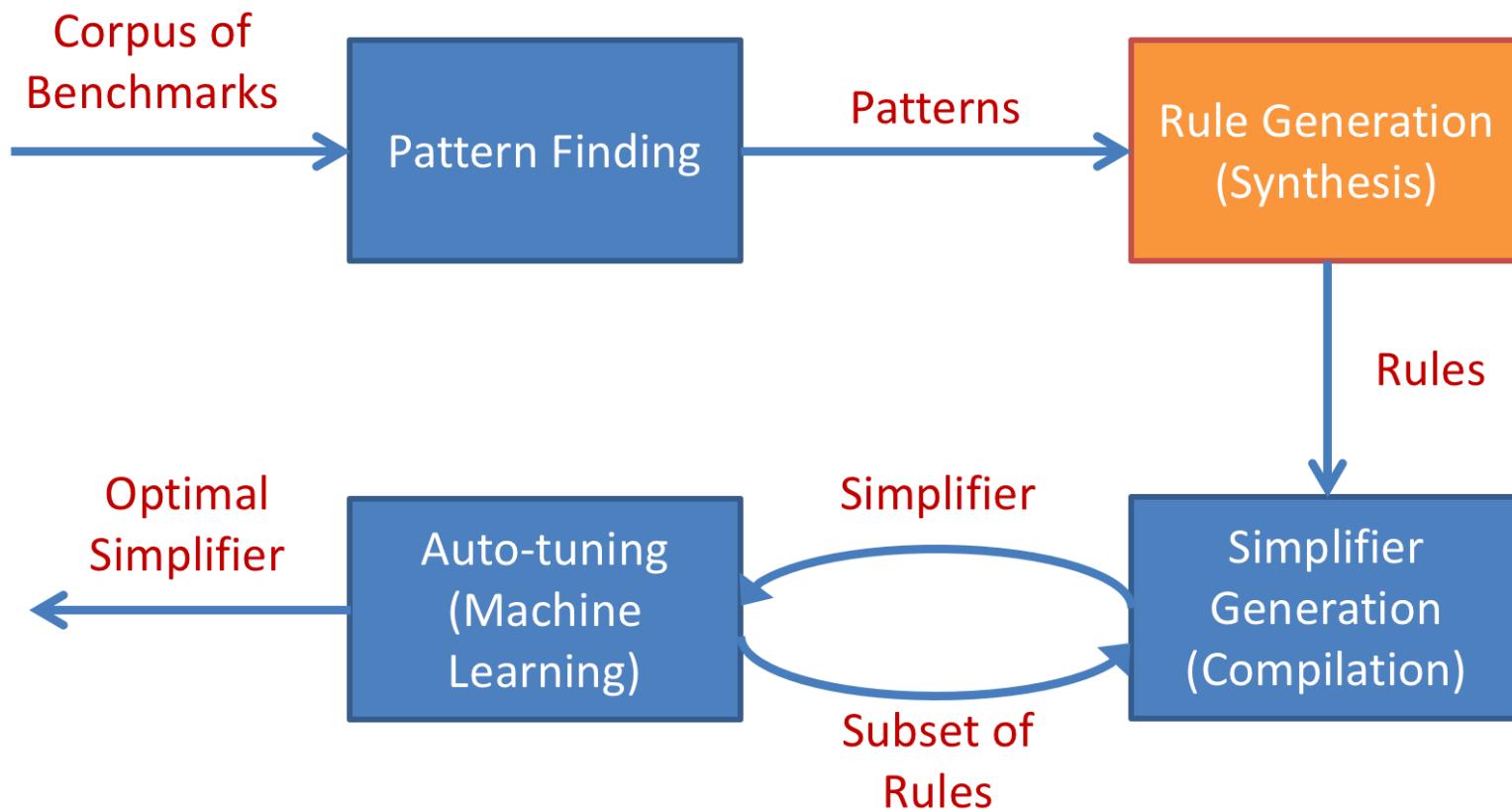
$$b < d$$

$$b \neq d$$

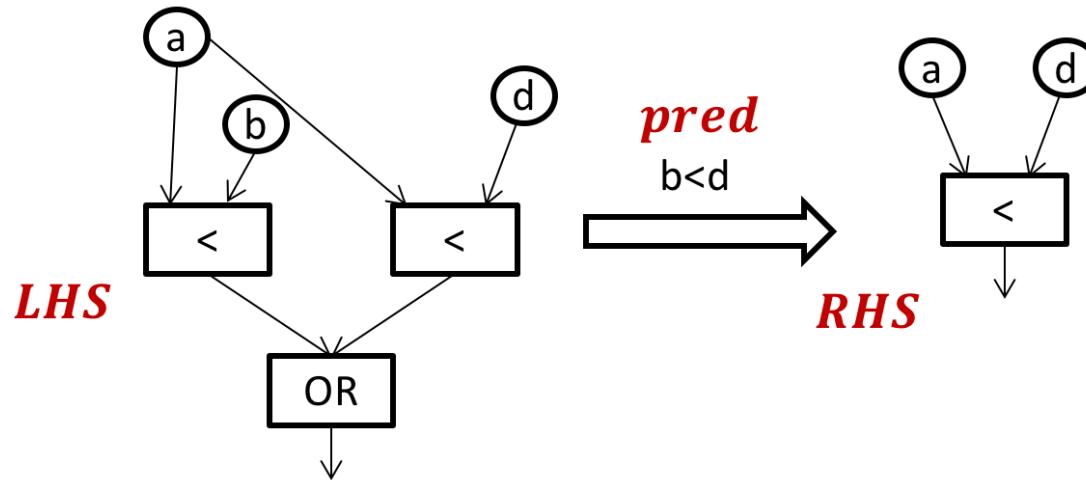
$$b \leq 0$$

$$0 < d$$

SWAPPER framework



Conditional Rewrite Rules



- **Inputs (*x*) :** $\circled{a} \circled{b} \circled{d}$
- $\forall x \ pred(x) \Rightarrow (LHS(x) == RHS(x))$

Rule Generation: The Problem

- Given a **pattern** $LHS(x)$, **assumptions** $static(x)$ and **grammars** for $pred$ and RHS , find $pred(x)$, $RHS(x)$ such that:

Rule Generation: The Problem

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$\text{pred}(x) \equiv x_i \text{ binop } x_j$ for integer x_i, x_j

| x_i | $\neg x_j$ for boolean x_i, x_j

| **True**

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- **Grammar for $RHS(x)$:** complete DAGs

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Classic Syntax-guided synthesis problem (Sketch)

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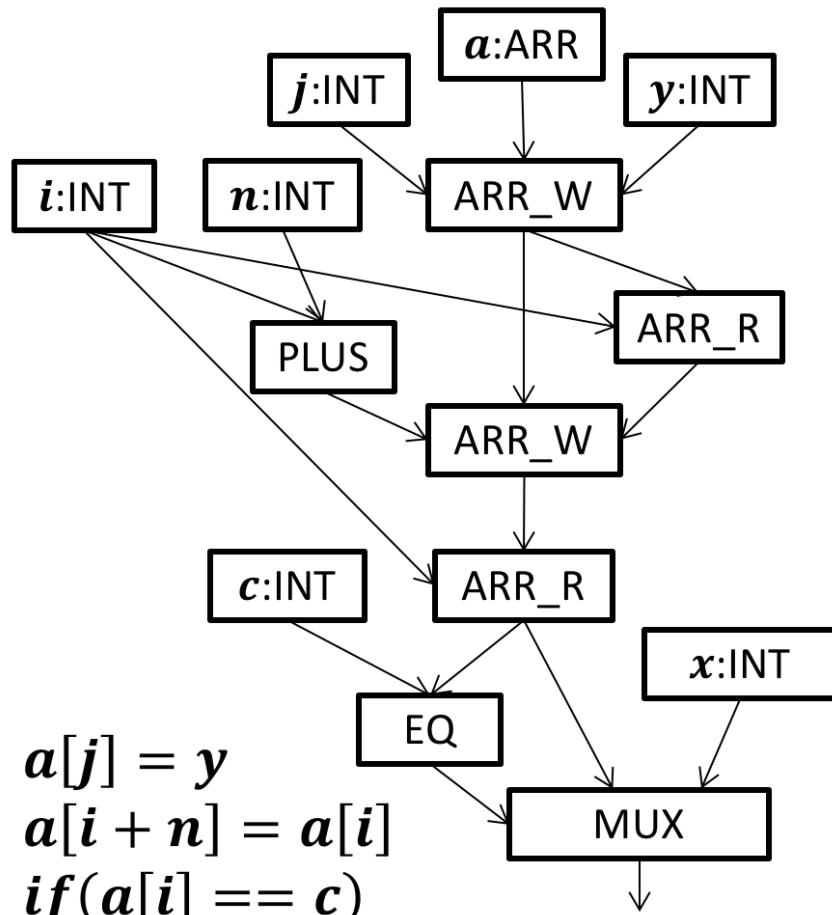
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Classic Syntax-guided synthesis problem (Sketch)
+ **Enumerative predicate refinement**

Rule Generation: Example

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$$a[j] = y$$

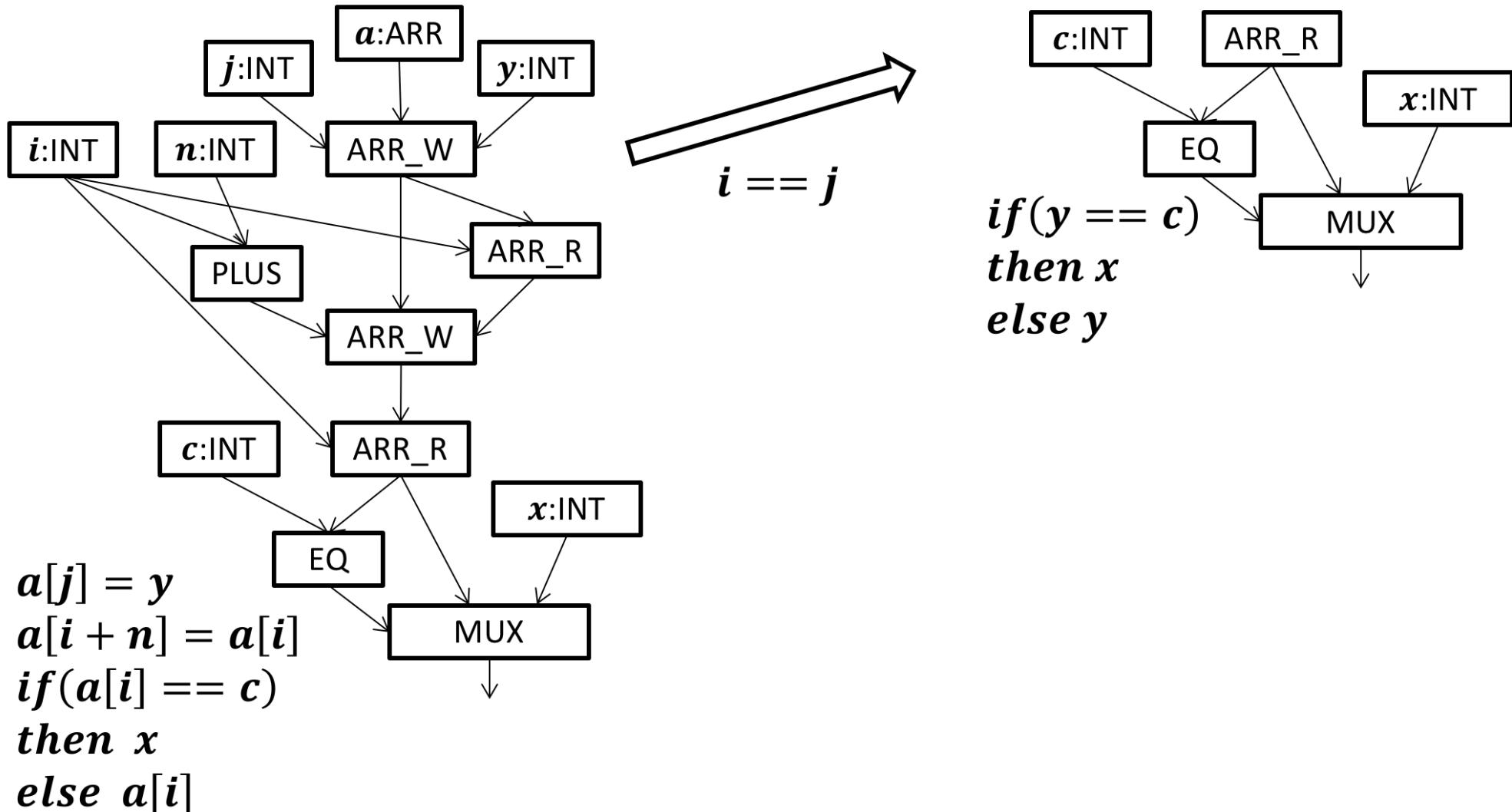
$$a[i + n] = a[i]$$

$$if(a[i] == c)$$

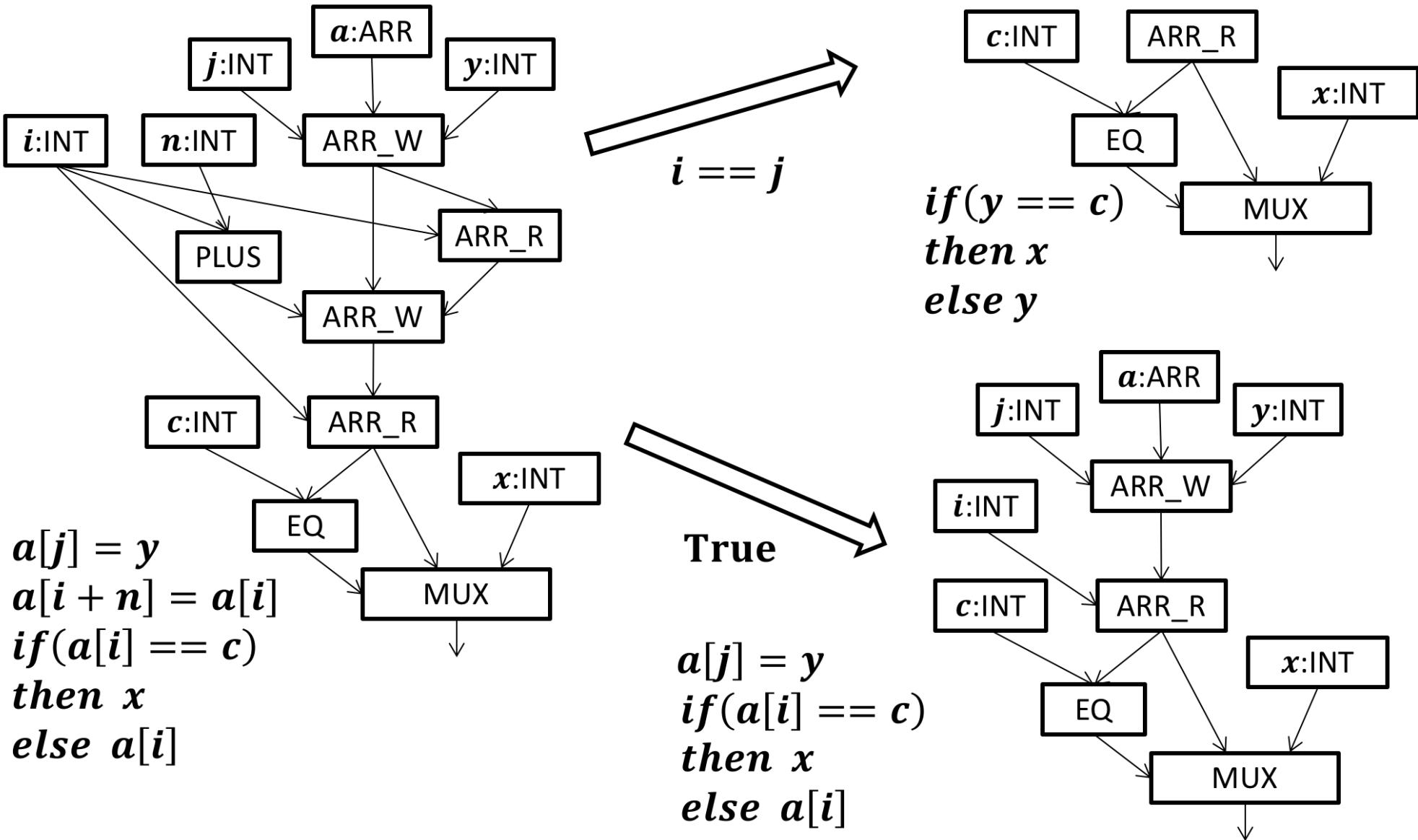
then x

else $a[i]$

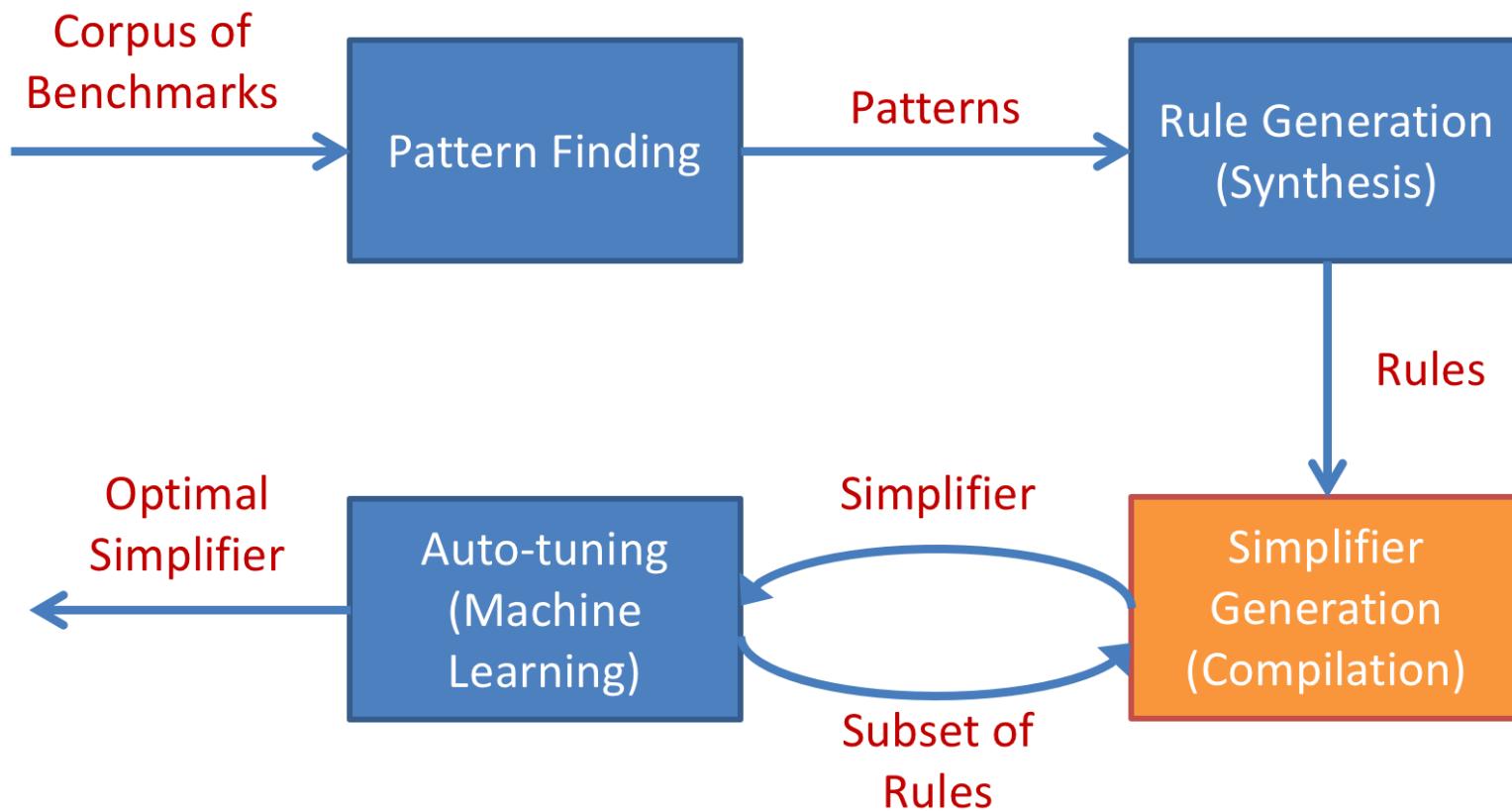
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SWAPPER framework



Simplifier Generation

- Default node traversal and rule application strategy
- Generate efficient C++ code

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 - Fully verifying the rule at each stage

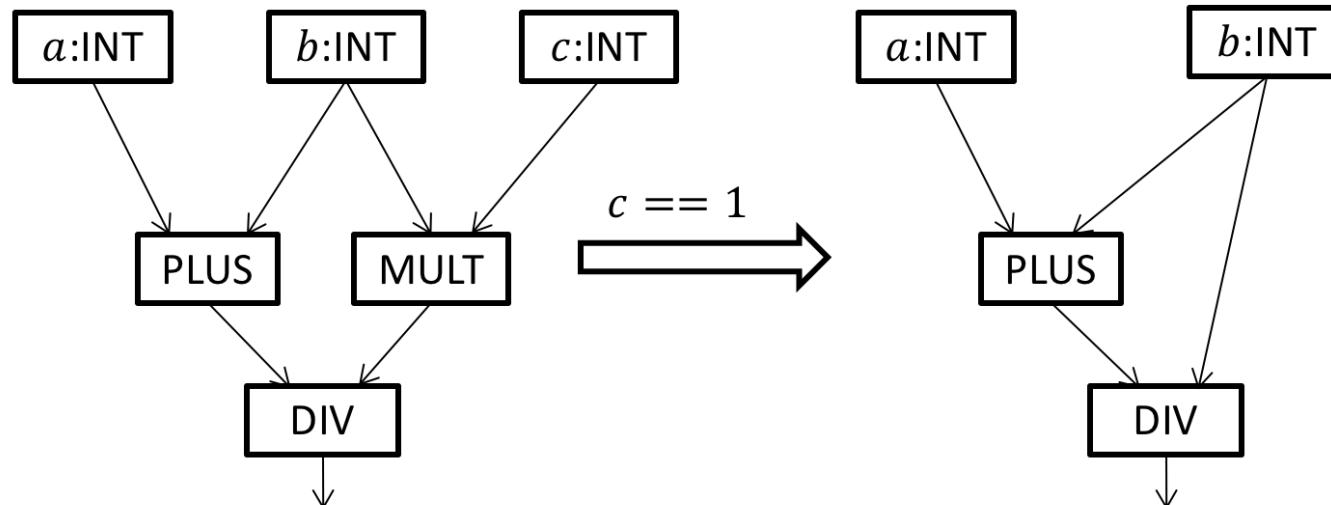
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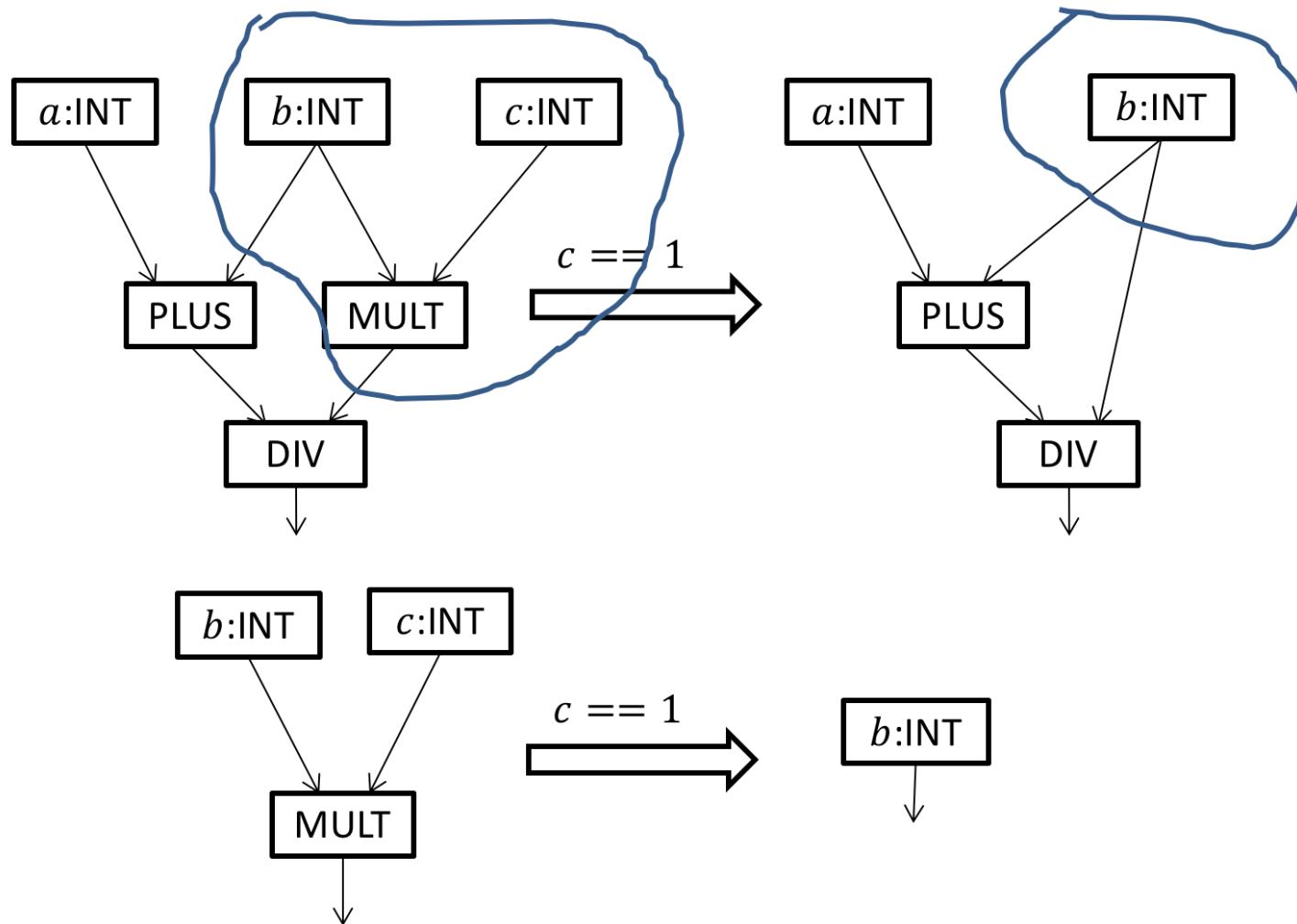
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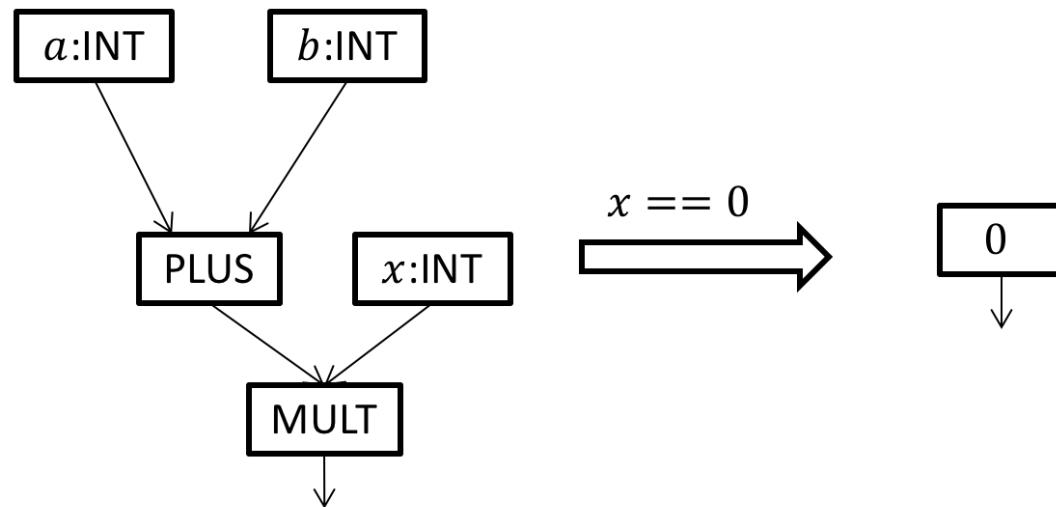


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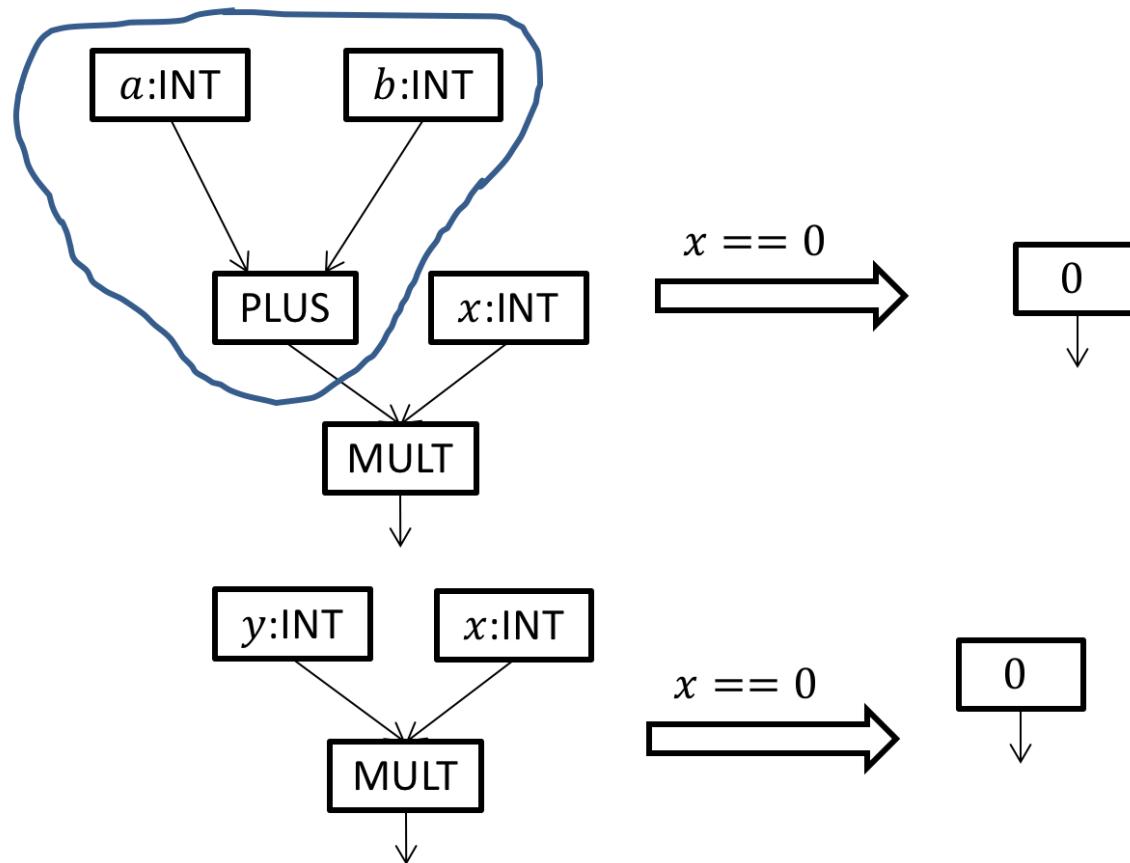
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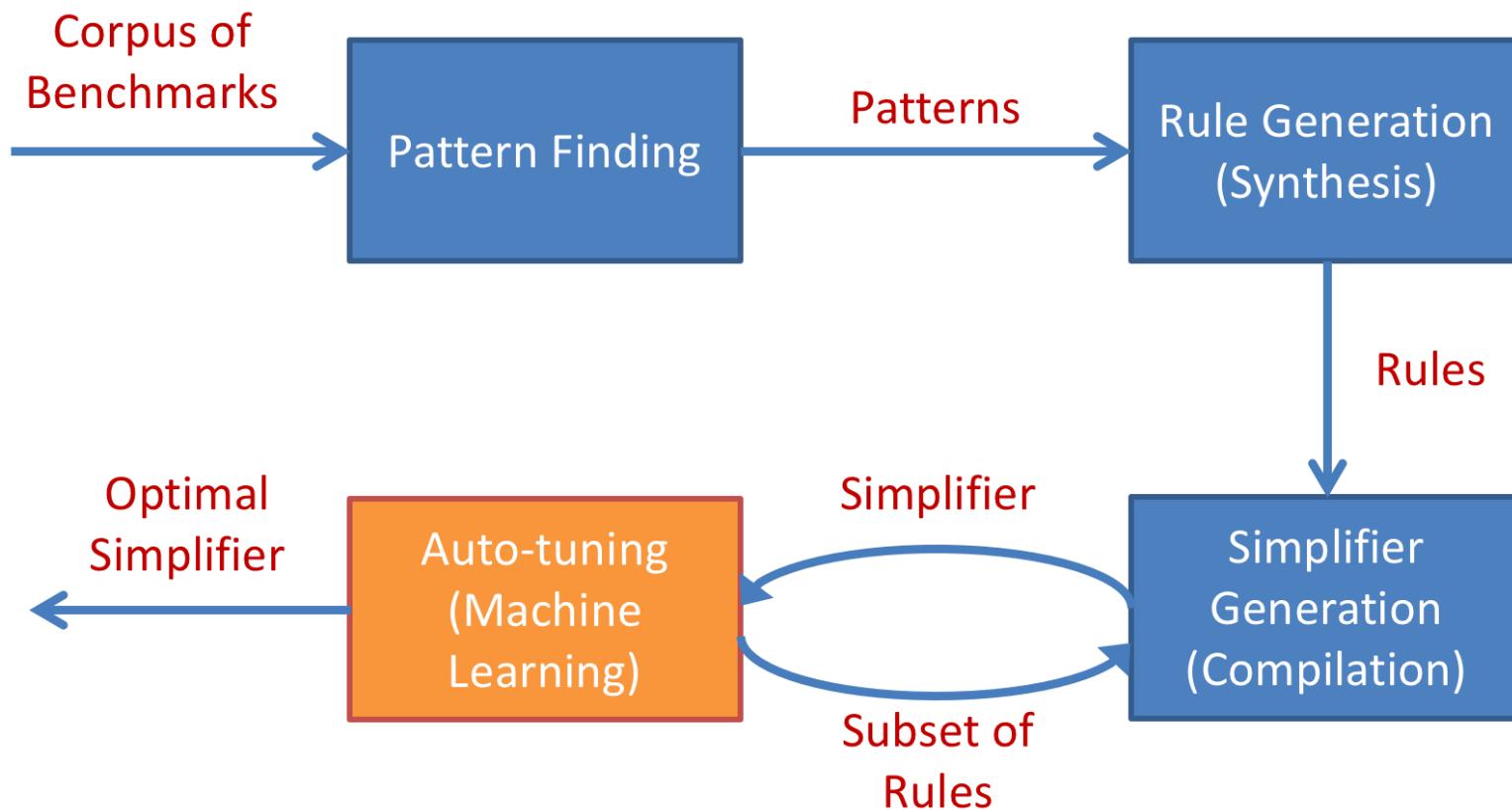


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Ansel et al, PACT 2014
<http://opentuner.org>

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- Problem Setup:
 - Search space parameters:
 - Permutation of rules
 - Number of rules to be used
 - Optimization Function: Weighted Solution time



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Experiments

Domains & Benchmarks

| Domain | Benchmark DAGs Used | Avg. Number of Terms |
|---------------|---------------------|----------------------|
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- Performed a validation case study on **SAT Encodings** benchmarks

Comparing Simplifiers

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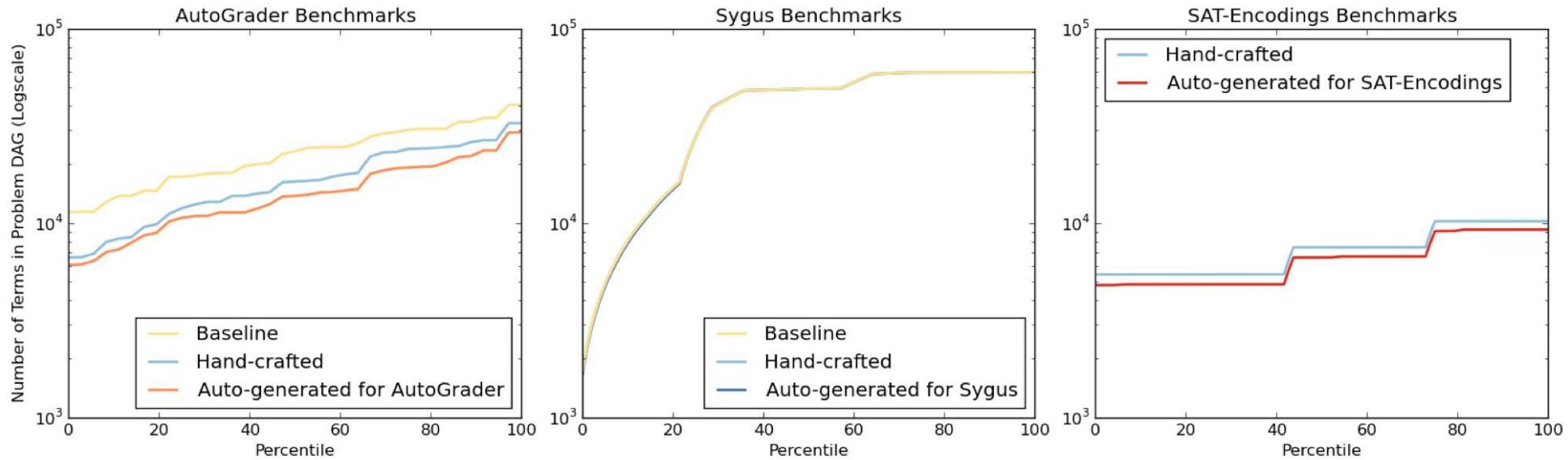
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SWAPPER : Generated Rules

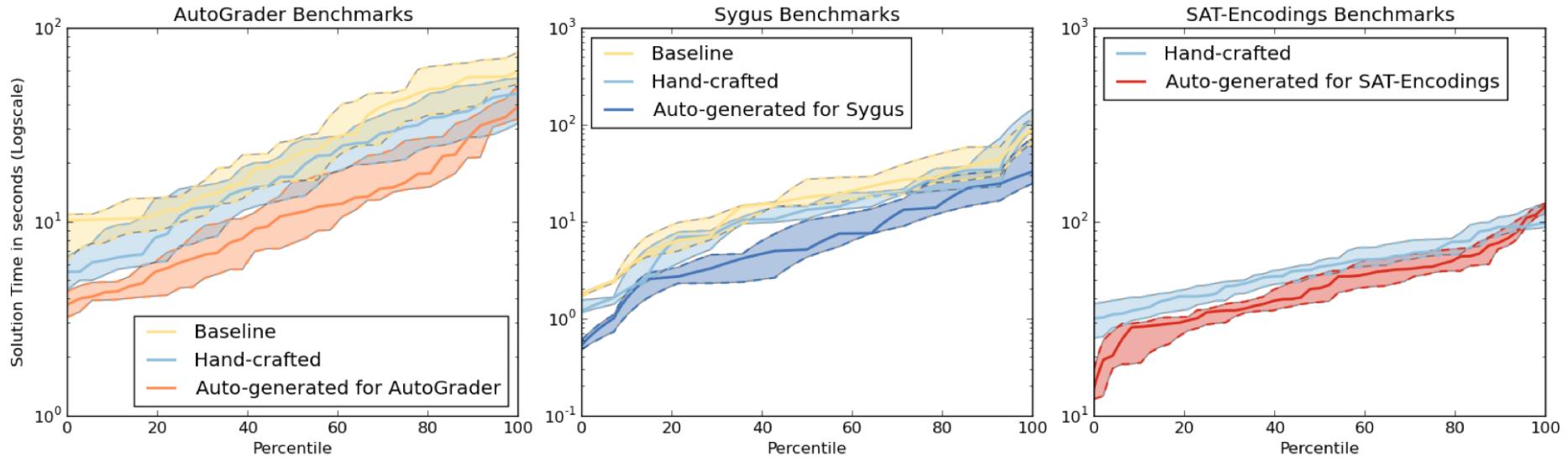
| | AutoGrader | Sygus | SAT Encodings |
|----------|------------|-------|------------------|
| Obtained | 201 | 163 | 117 |
| Optimal | 135 | 65 | 68 |

Impact on Sizes



- **AutoGrader:** 13.8% reduction
- **Sygus:** 1.1% reduction
- **SAT Encodings:** 11% reduction

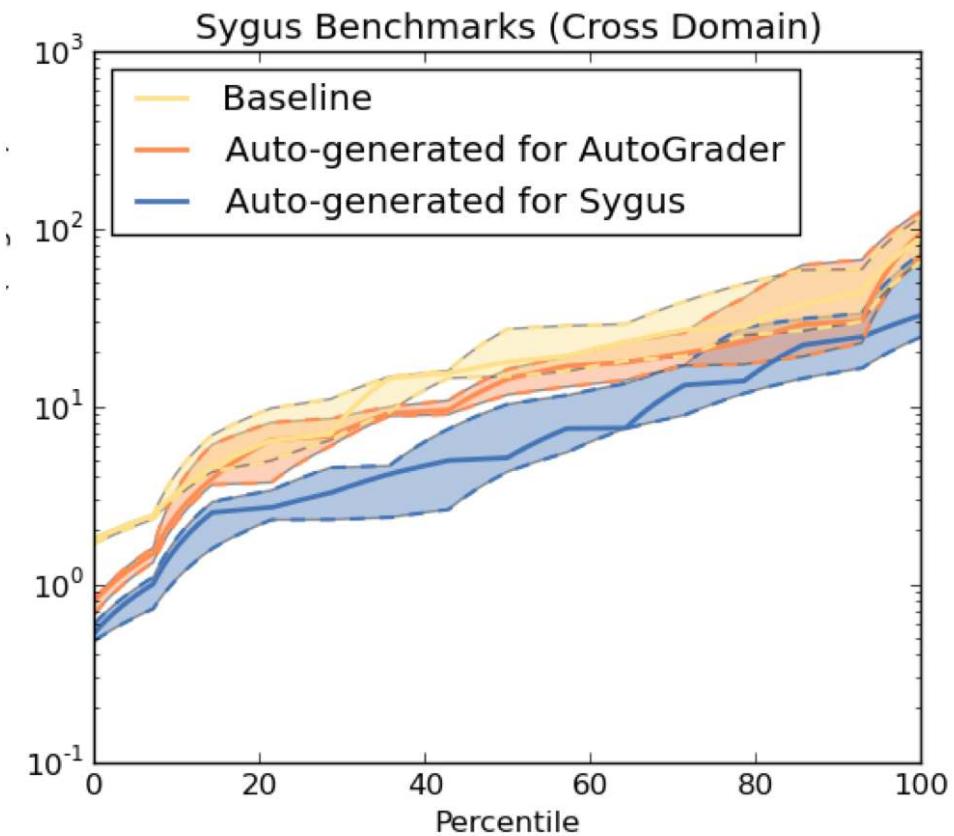
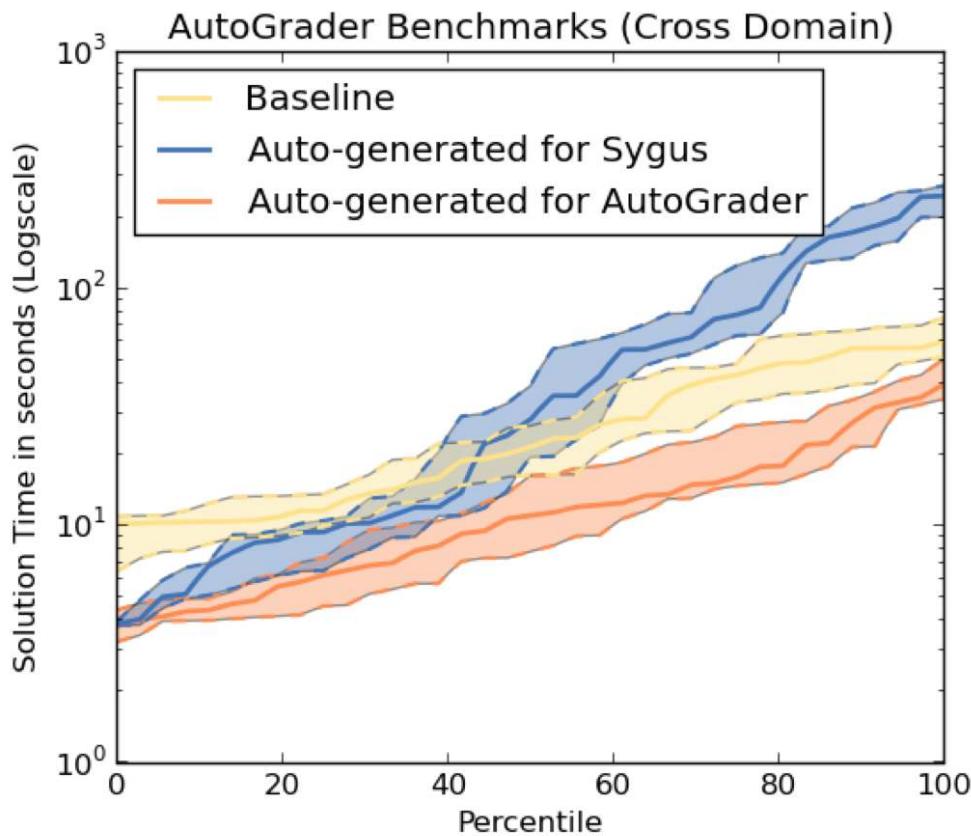
Impact on Running times



- Medians with quartile confidence intervals
- **AutoGrader:** 21s → 13s average times
- **Sygus:** 20s → 8s average times
- **SAT Encodings:** 59s → 51s average times

Domain Specificity

Impact on times across domains



Realistic Time and Costs

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Time and Cost Estimation (on AWS, parallelism of 40 threads)

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Can reduce time by increasing parallelism or smarter evaluations with timeouts

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